

MAP-i Doctoral Program in Computer Science

# User-level Software-Defined Storage Data Planes

**Ricardo Macedo**

Under the supervision of  
**João Tiago Paulo**  
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# Data-centric systems

- Data-centric systems have become an integral part of modern I/O stacks
- Good performance for these systems requires storage optimizations
  - Scheduling, caching, tiering, ...
- Optimizations are implemented sub-optimally



# Data-centric systems

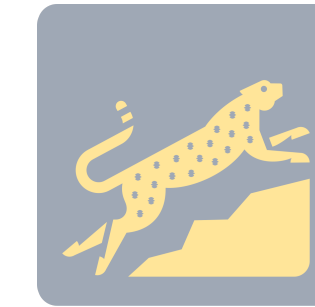
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- Good performance optimizations

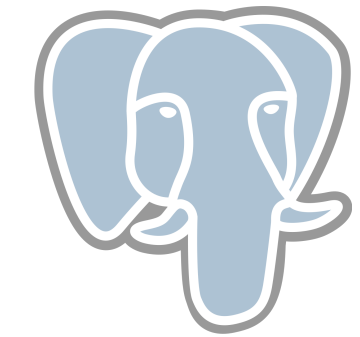
- Scheduling

- Optimizations are implemented sub-optimally

**There is a better way to implement I/O optimizations**



levelDB



mongoDB

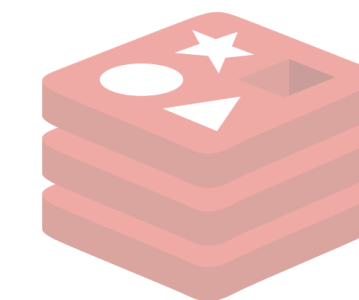
PyTorch



cassandra



Amazon SageMaker



ceph



BeeGFS

lustre



APACHE Spark

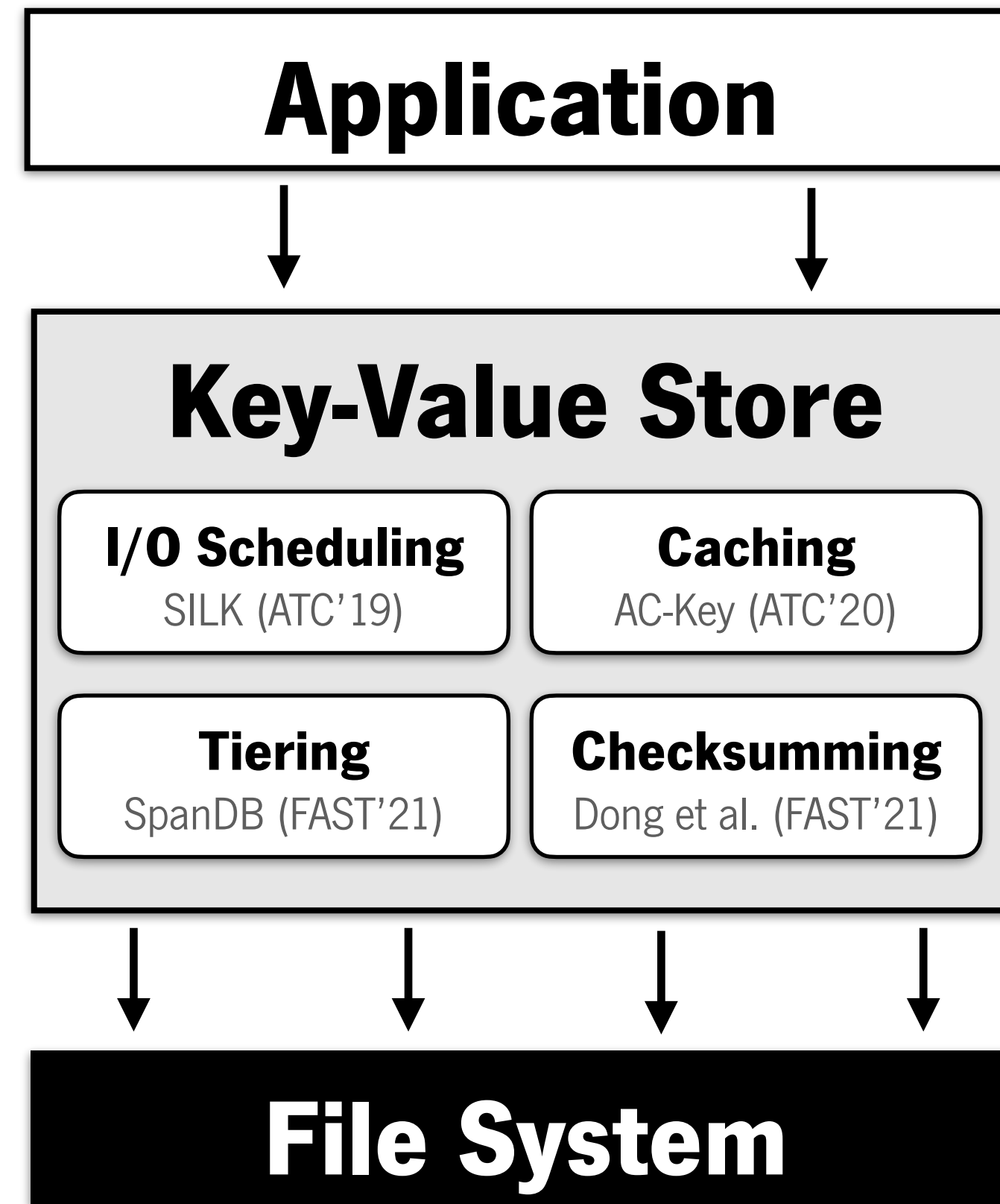


hadoop

# Challenge #1

## ⊗ Tightly coupled optimizations

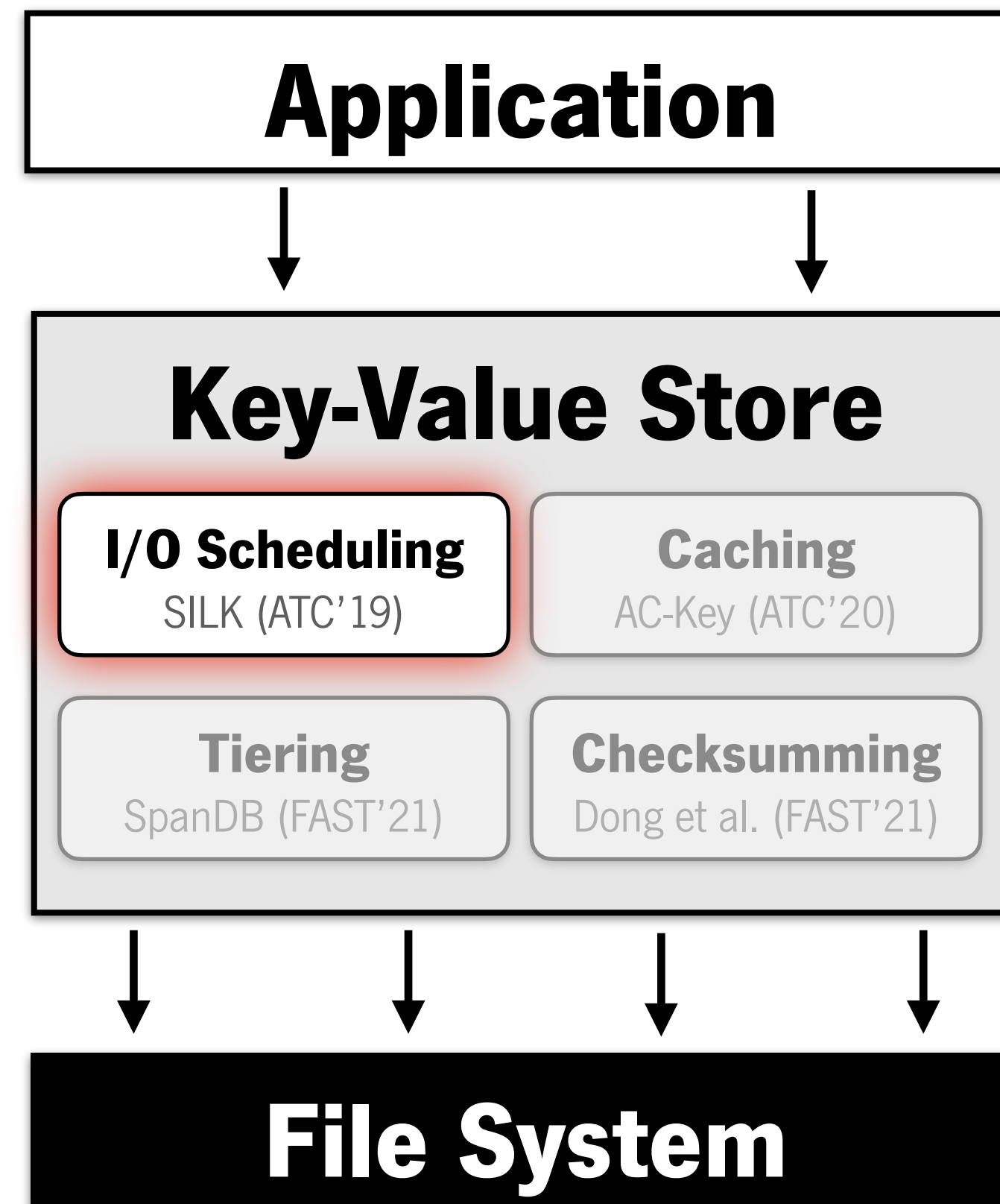
- I/O optimizations are single purposed
- Require deep understanding of the system's internal operation model
- Require profound system refactoring
- Have limited portability across systems



# Challenge #1

## ⊗ Tightly coupled optimizations

- I/O optimizations are single purposed
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## SILK's I/O Scheduler

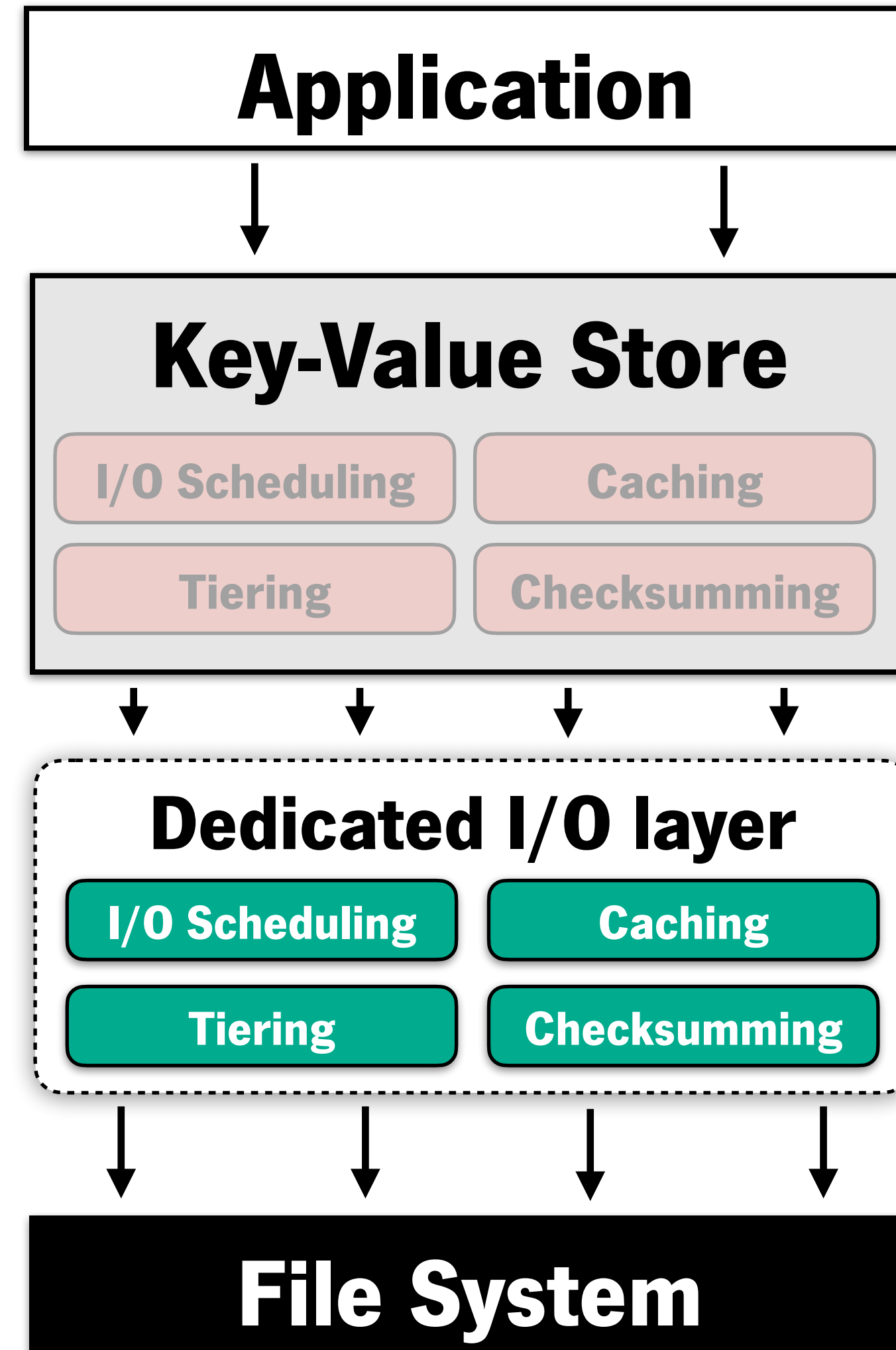
- Reduces tail latency spikes in RocksDB
- Controls the interference between foreground and background tasks
- Requires changing several modules, such as background operation handlers, internal queuing logic, and thread pools



# Challenge #1

## ✔ Decoupled optimizations

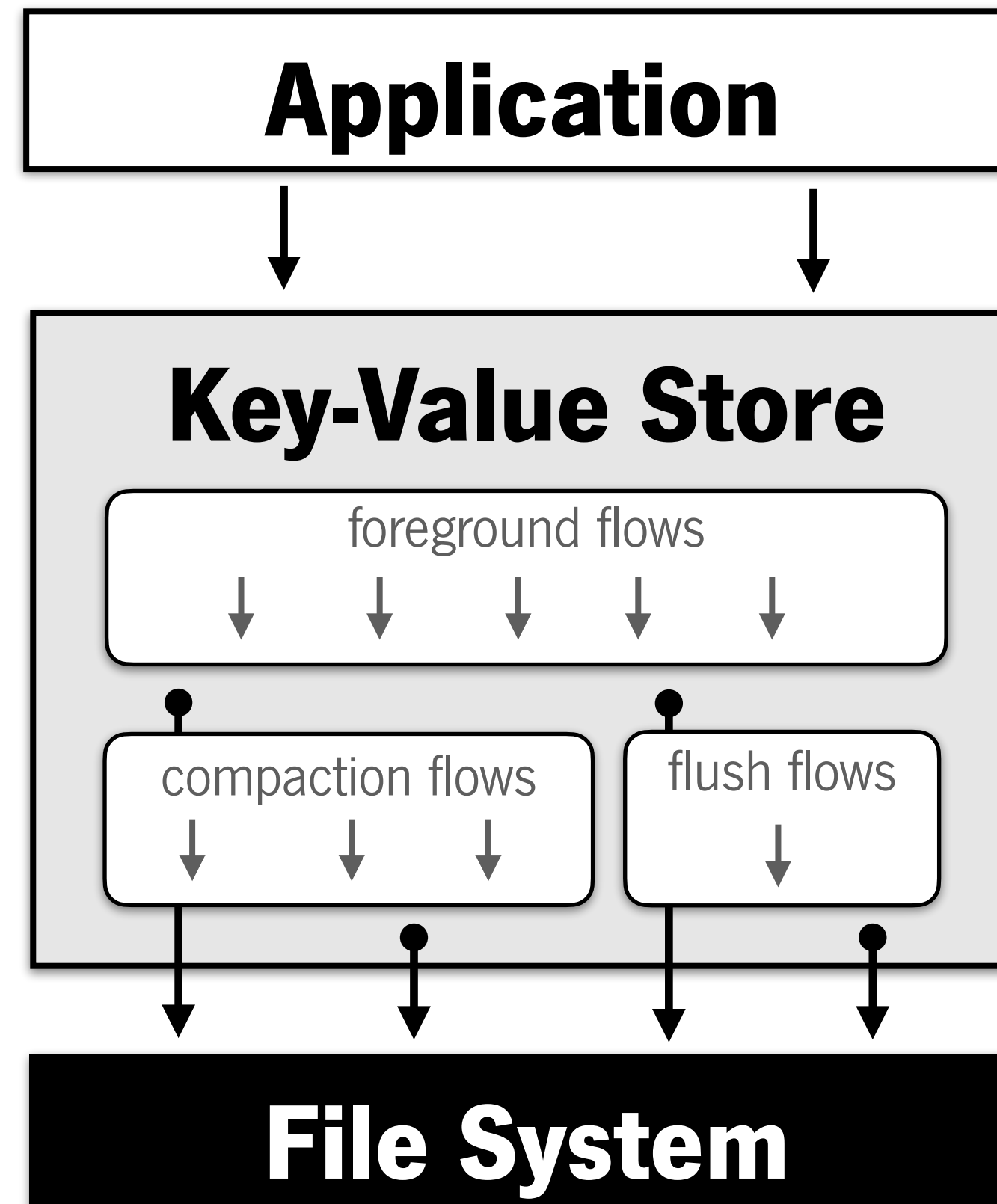
- I/O optimizations should be disaggregated from the internal logic of applications
- Moved to a dedicated I/O layer
- Generally applicable
- Portable across different scenarios



# Challenge #2

## ⊗ Rigid interfaces

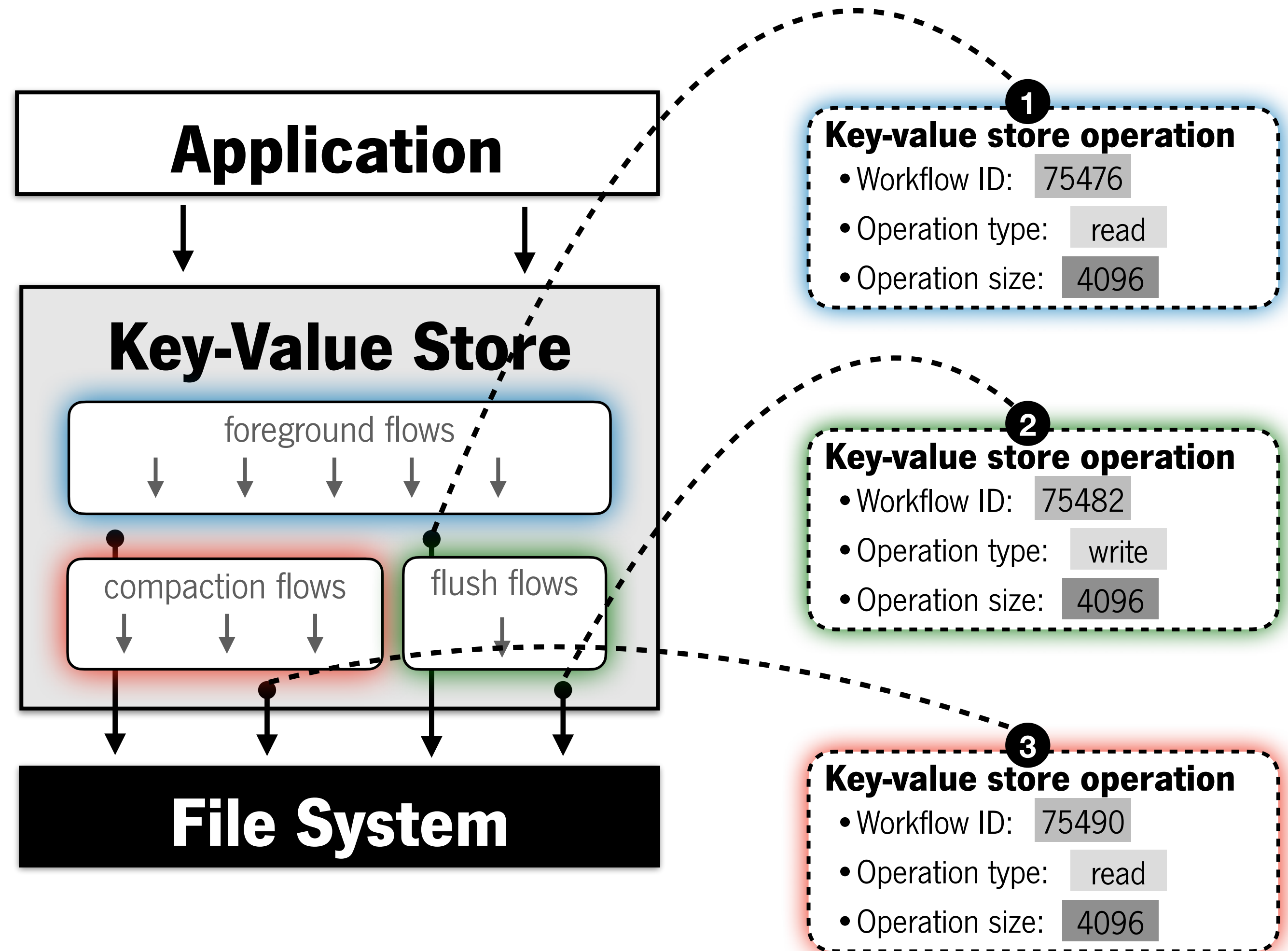
- Decoupled optimizations lose granularity and internal application knowledge
- I/O layers expose rigid interfaces
- Discard information that could be used to classify and differentiate requests



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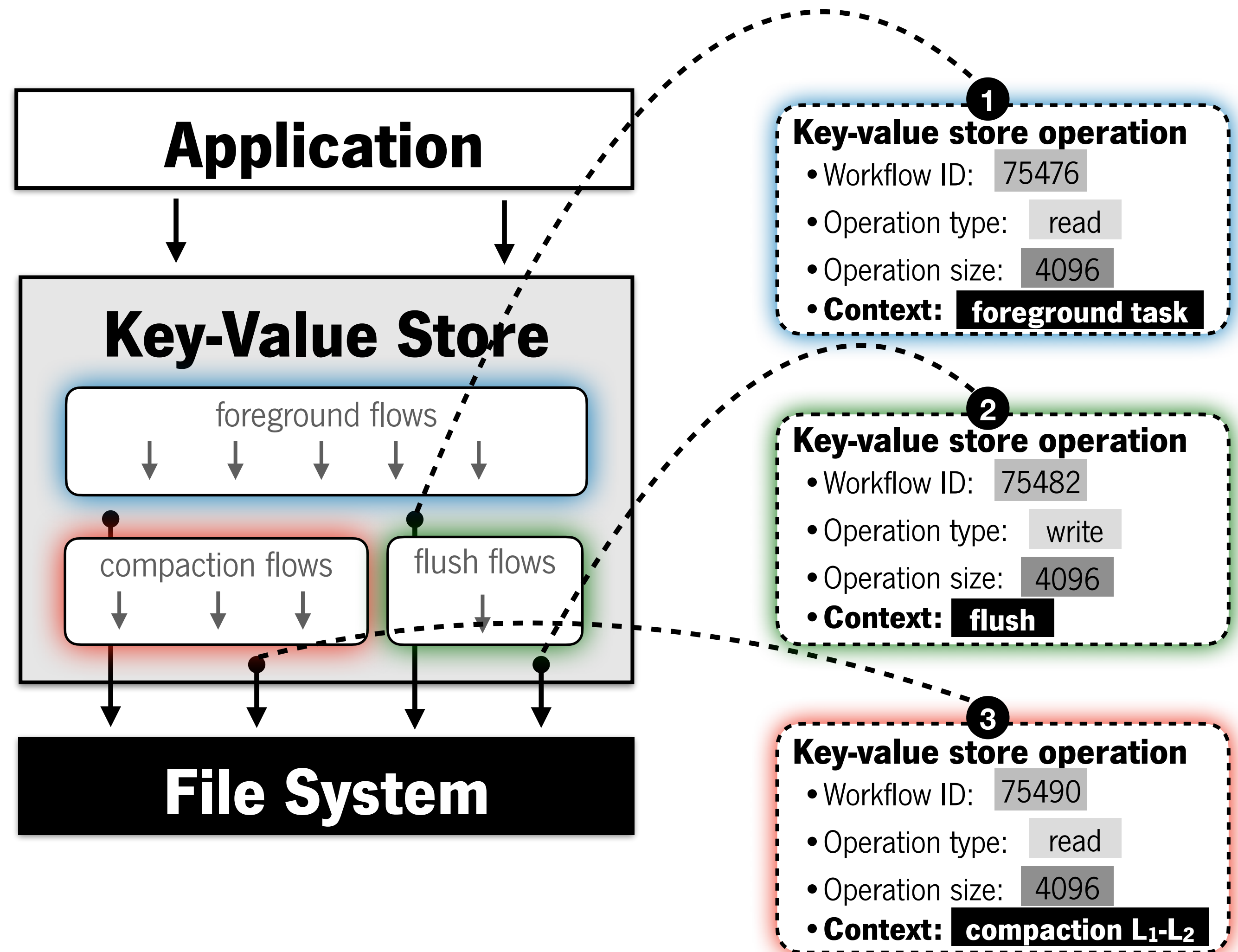




# Challenge #2

## ✔ Information propagation

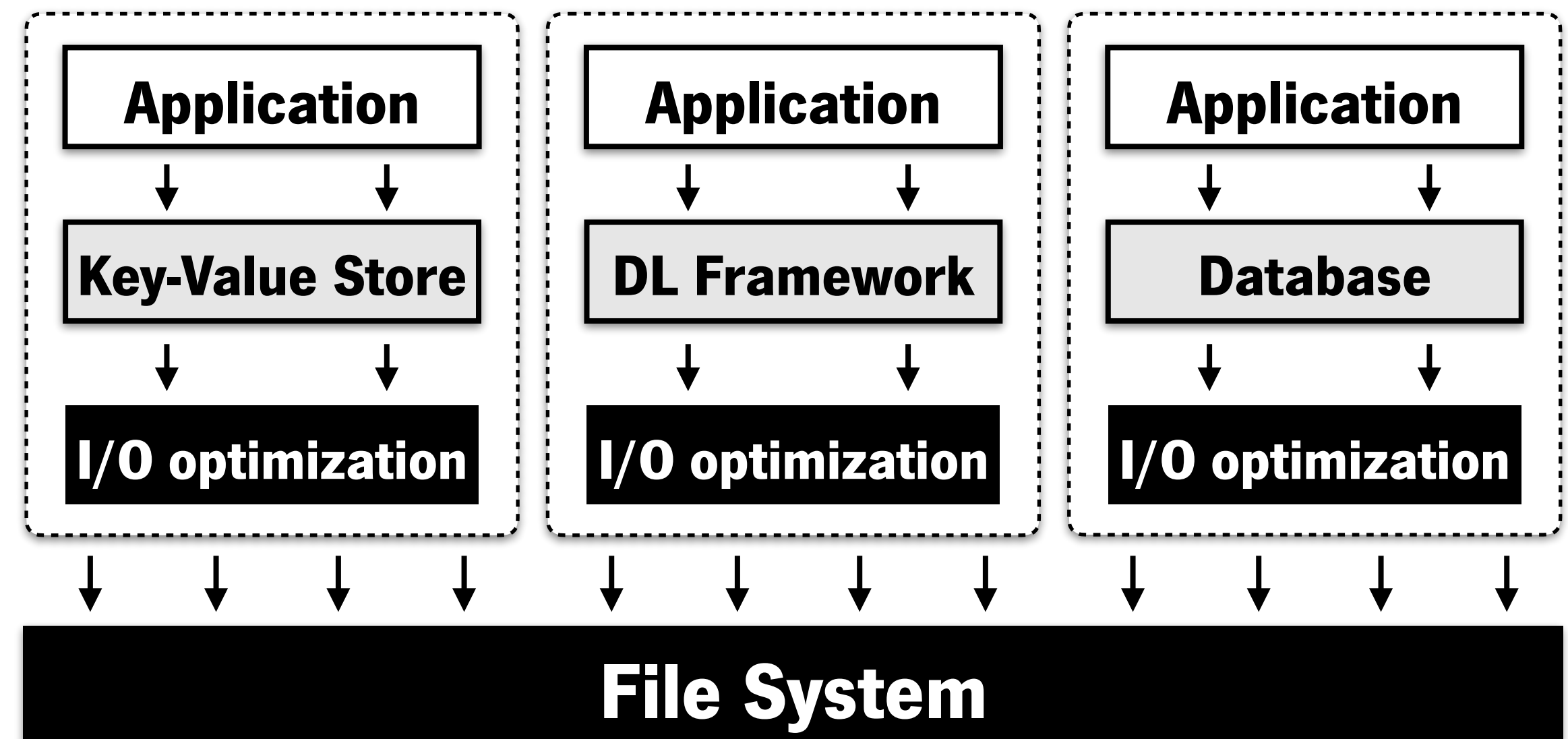
- Application-level information must be propagated throughout layers
- Decoupled optimizations can provide the same level of control and performance



# Challenge #3

## ⊗ Partial visibility

- Optimizations are oblivious of other systems
- Lack of coordination
- Conflicting optimizations, I/O contention, and performance variation

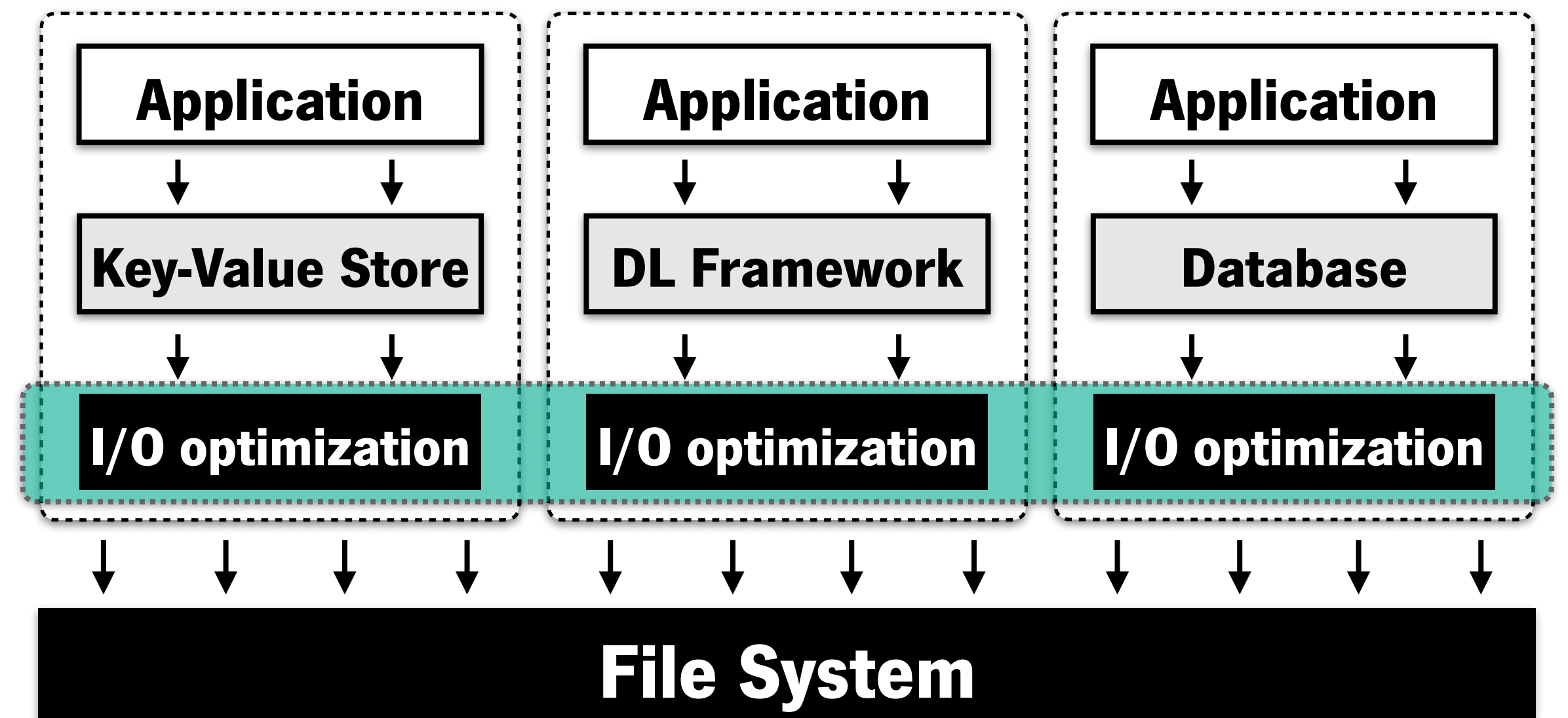


**Note:** the storage backend can either be local (e.g., ext4, xfs) or distributed (e.g., Lustre, GPFS), as well as the I/O layers on top

# Challenge #3

## ✓ Global I/O control

- Optimizations should be aware of the surrounding system stack
- Operate in coordination
- Holistic control of I/O workflows and shared resources



**Note:** the storage backend can either be local (e.g., ext4, xfs) or distributed (e.g., Lustre, GPFS), as well as the I/O layers on top

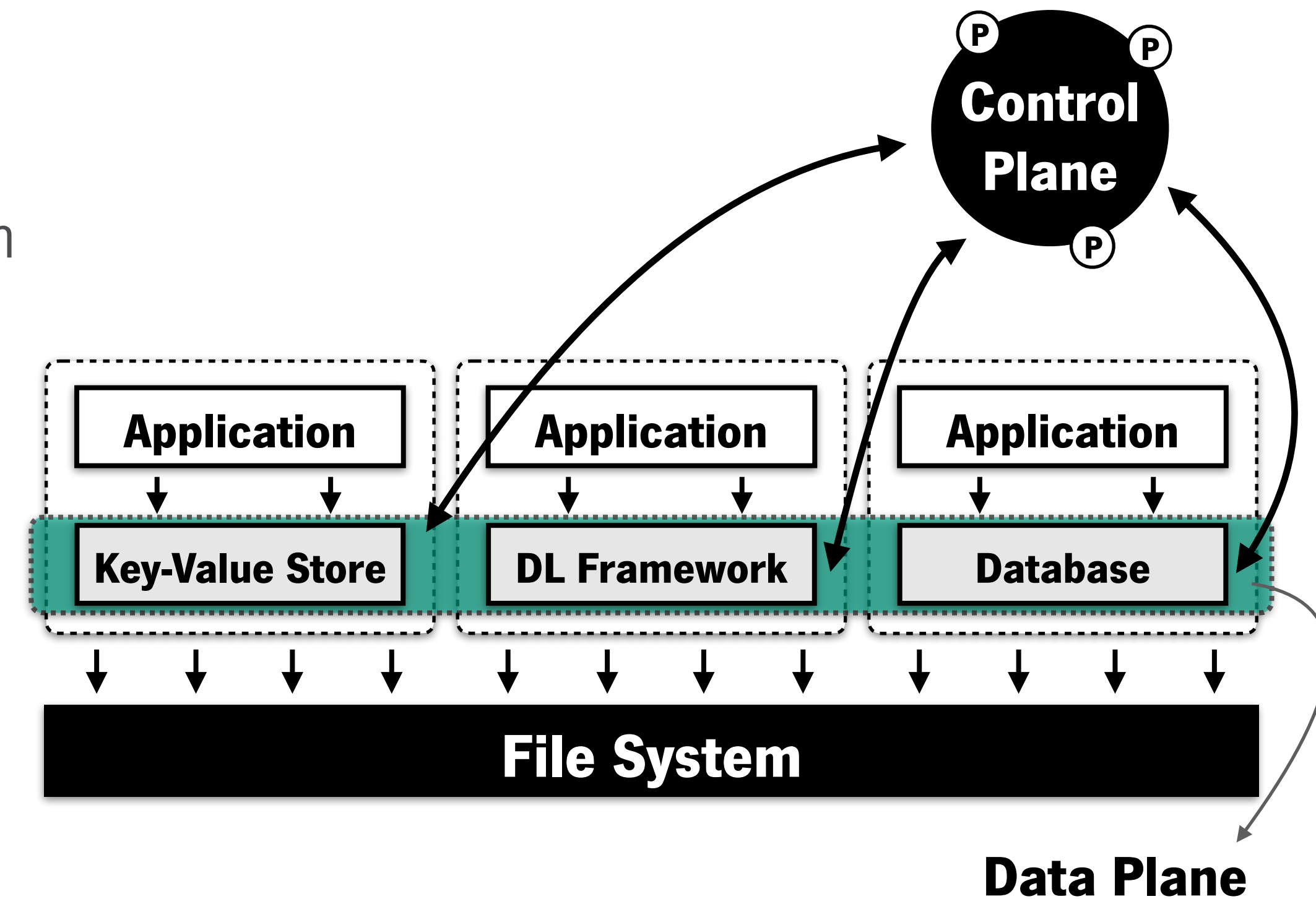
# Objectives

## Redefine how I/O optimizations are implemented

- Decoupled from the targeted system, minimizing intrusiveness
- Perform coordinated decisions over shared resources
- Impose minimal performance overhead
- Programmable and adaptable to different requirements and storage objectives

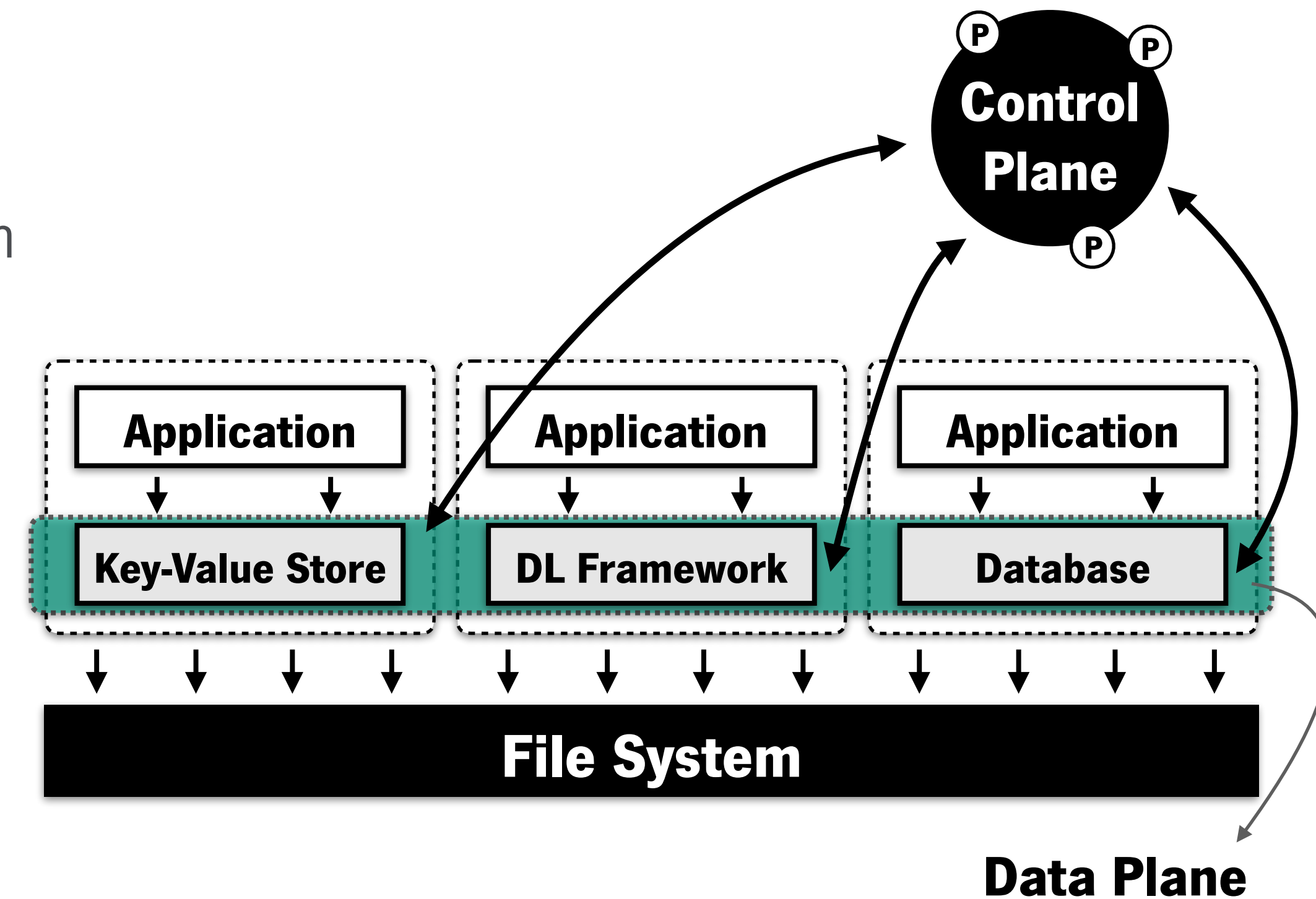
# Software-Defined Storage

- **Software-Defined Storage** (SDS) decouples I/O mechanisms from the policies that govern them
- **Control plane** acts as a global coordinator that enforces policies holistically
  - QoS provisioning, performance control, resource fairness
- **Data plane** is a multi-stage component that implements custom I/O logic over requests
  - I/O schedulers, encryption, compression, and caching



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## Survey and classification of SDS systems

- Targeted for **specific I/O layers** or **storage objectives** (e.g., virtualization, file system, resource management)
- Tightly coupled design, driven by the architecture and specificities of the context they are applied
- Existing SDS systems follow a **similar path** as traditionally implemented I/O optimizations



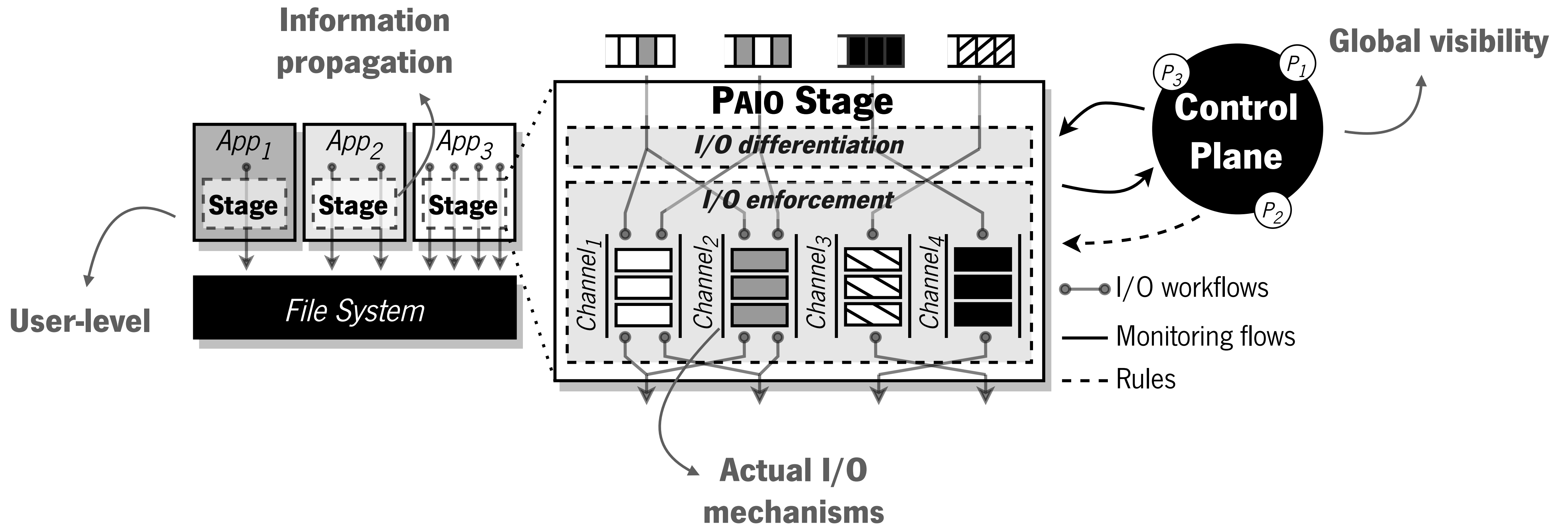
# Contributions

- **Software-Defined Storage survey**
  - Systematization of knowledge, taxonomy, and classification of existing SDS work
- **PAIO** data plane framework
  - Enables building user-level, portable, and generally applicable I/O optimizations
- **Data plane stages** built with PAIO
  - **Tail latency control** in LSM-based key-value stores
  - **Per-application bandwidth control** under shared storage environments
  - **Metadata control** in parallel file systems

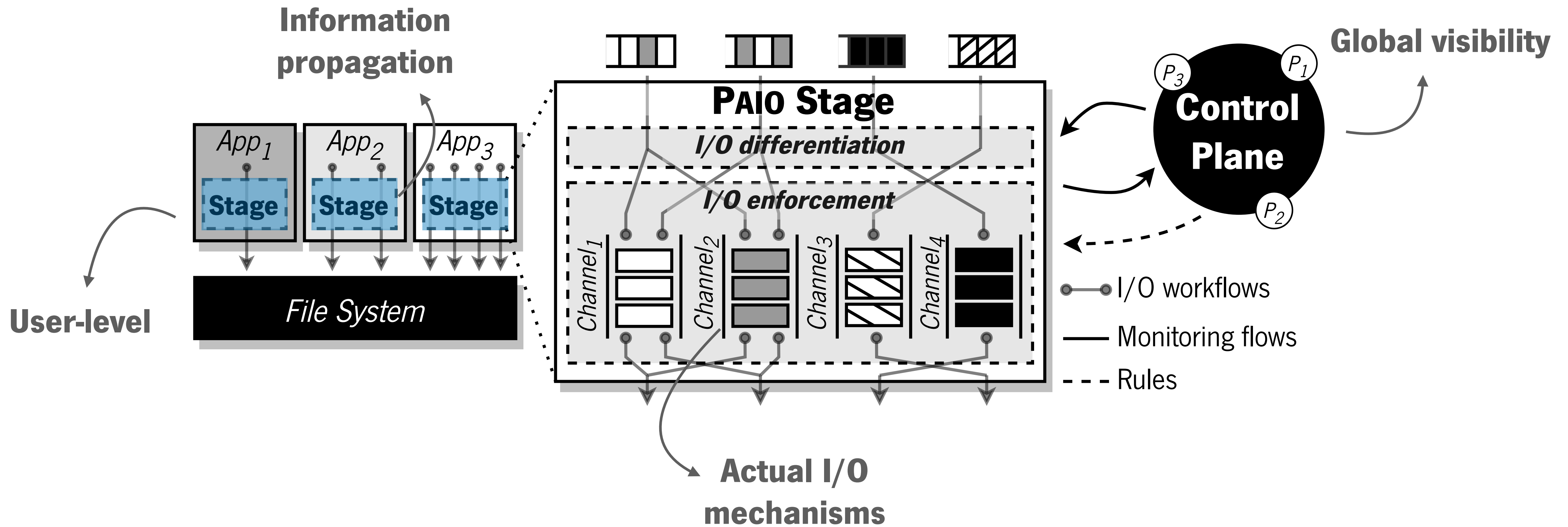
# PAIO: Programmable and Adaptable I/O Workflows

- **User-level** framework for building **portable** and **generally applicable** I/O optimizations
- Follows a Software-Defined Storage design
  - I/O optimizations are implemented **outside** applications as **data plane stages**
  - **Stages** are controlled through a **control plane** for coordinated access to resources
- Enables the propagation of application-level information through **context propagation**
- Porting I/O layers to use PAIO requires **none to minor** code changes

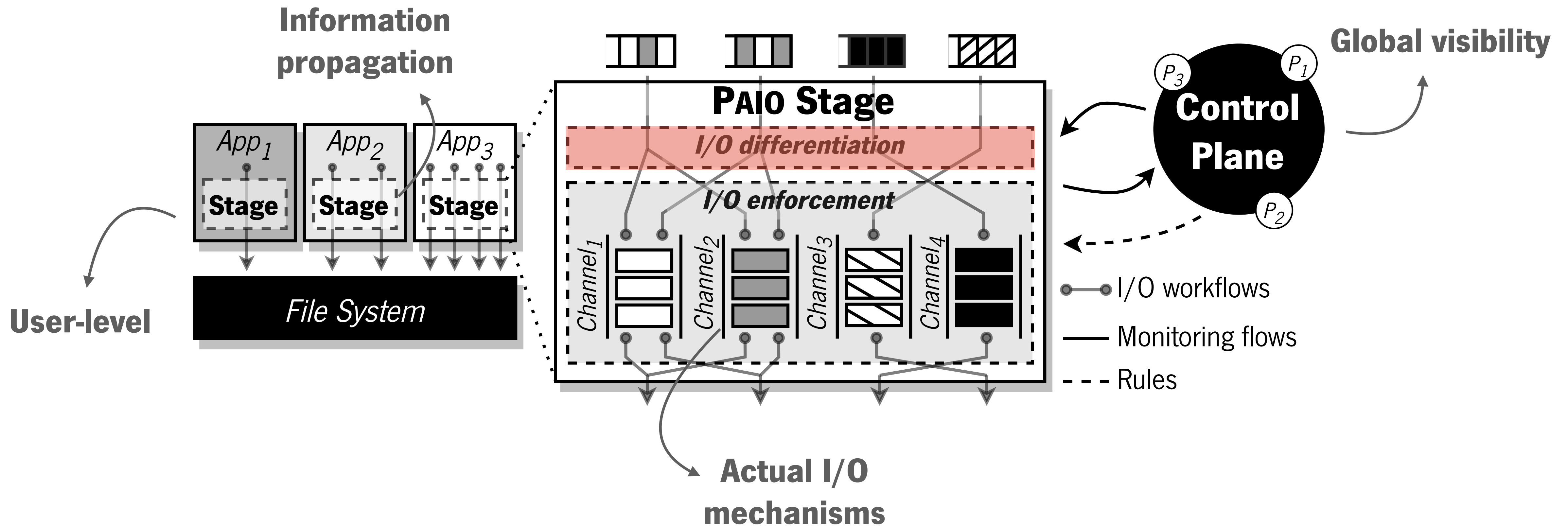
# PAIO design



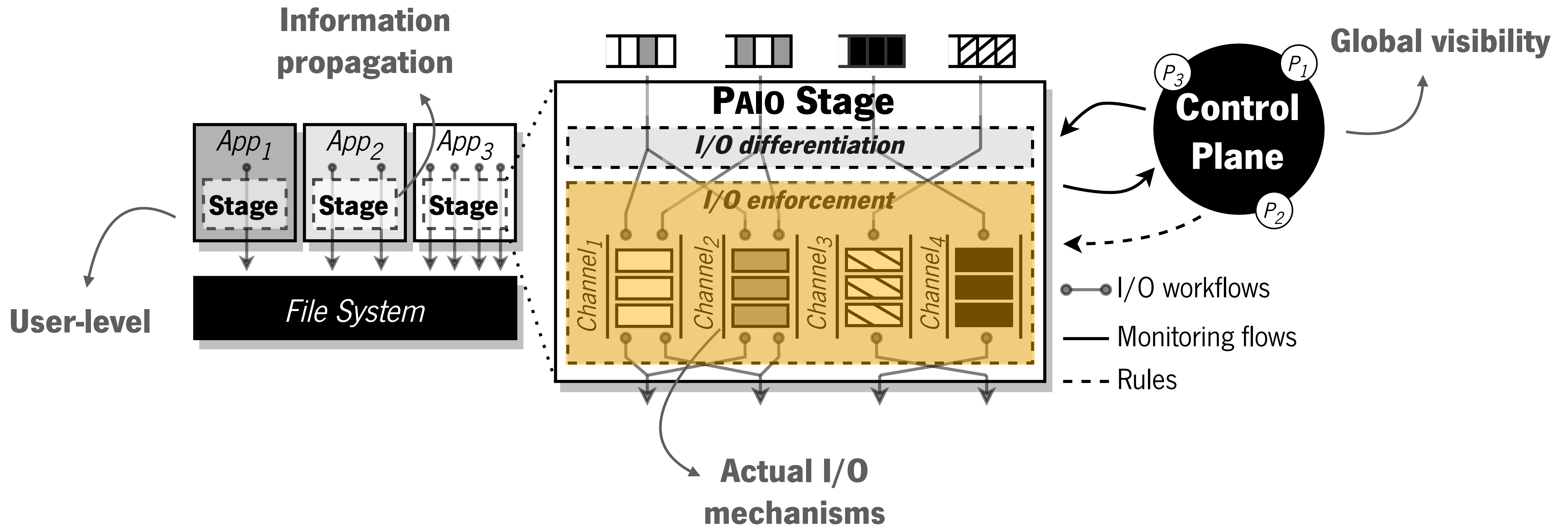
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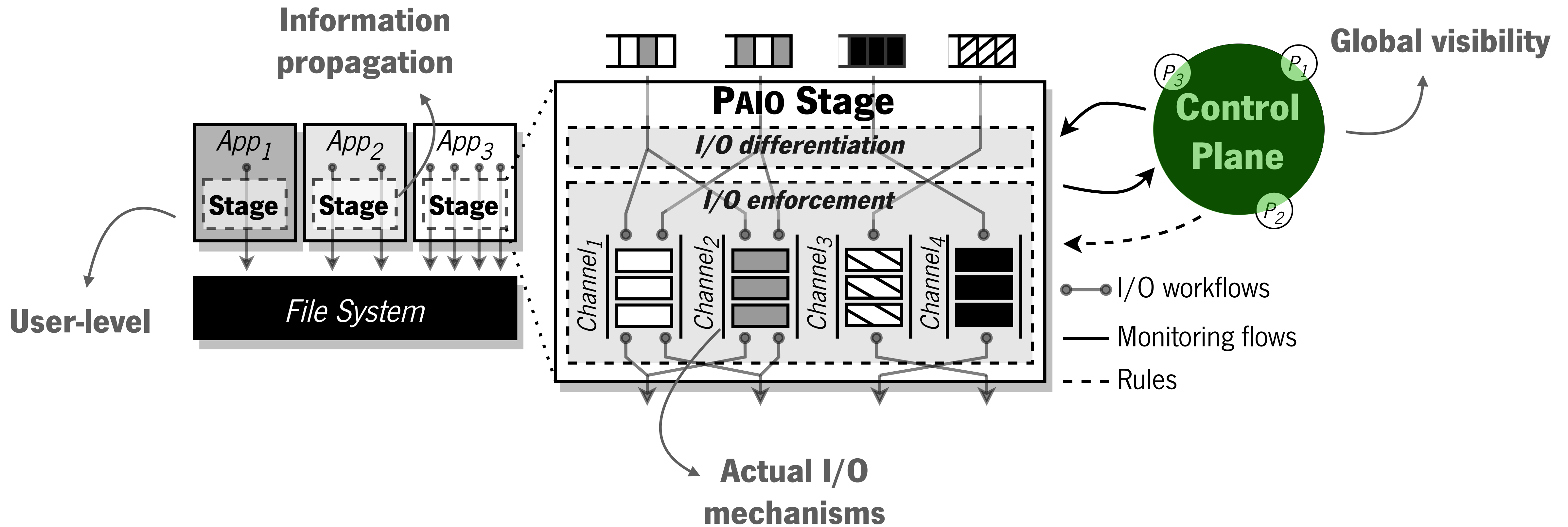


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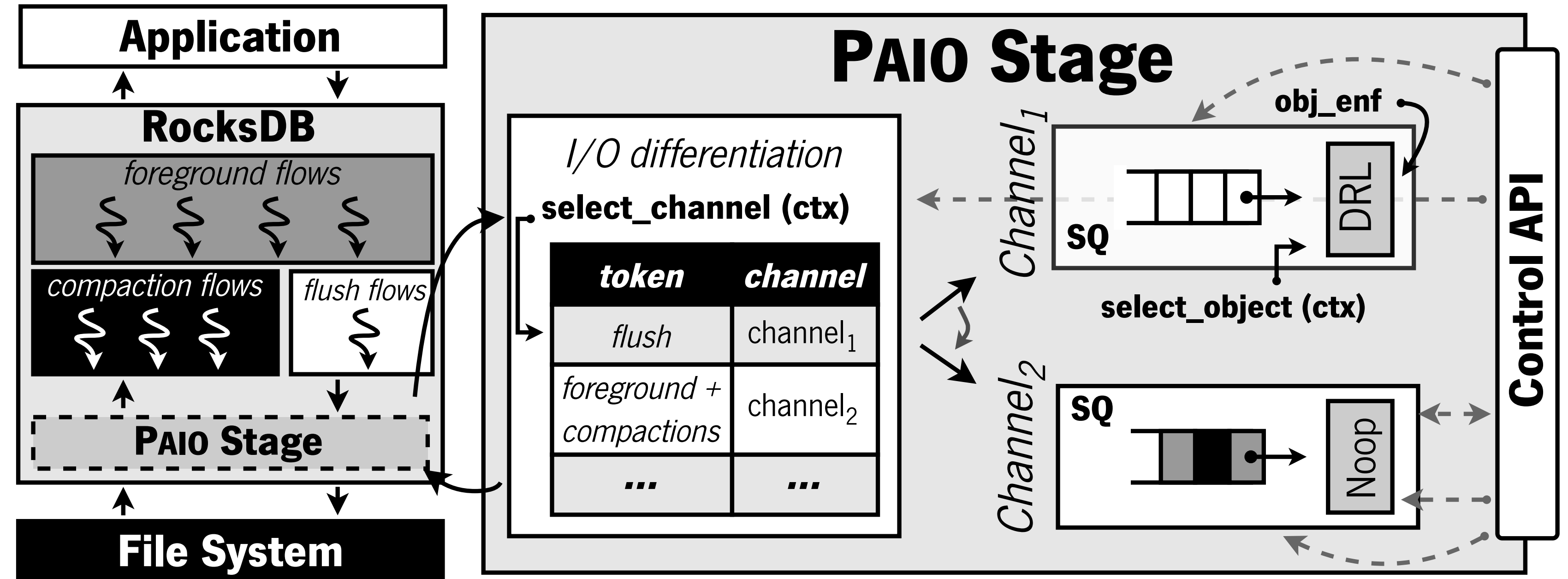


# PAIO design



# PAIO design

- Context propagation
- I/O differentiation
- I/O enforcement

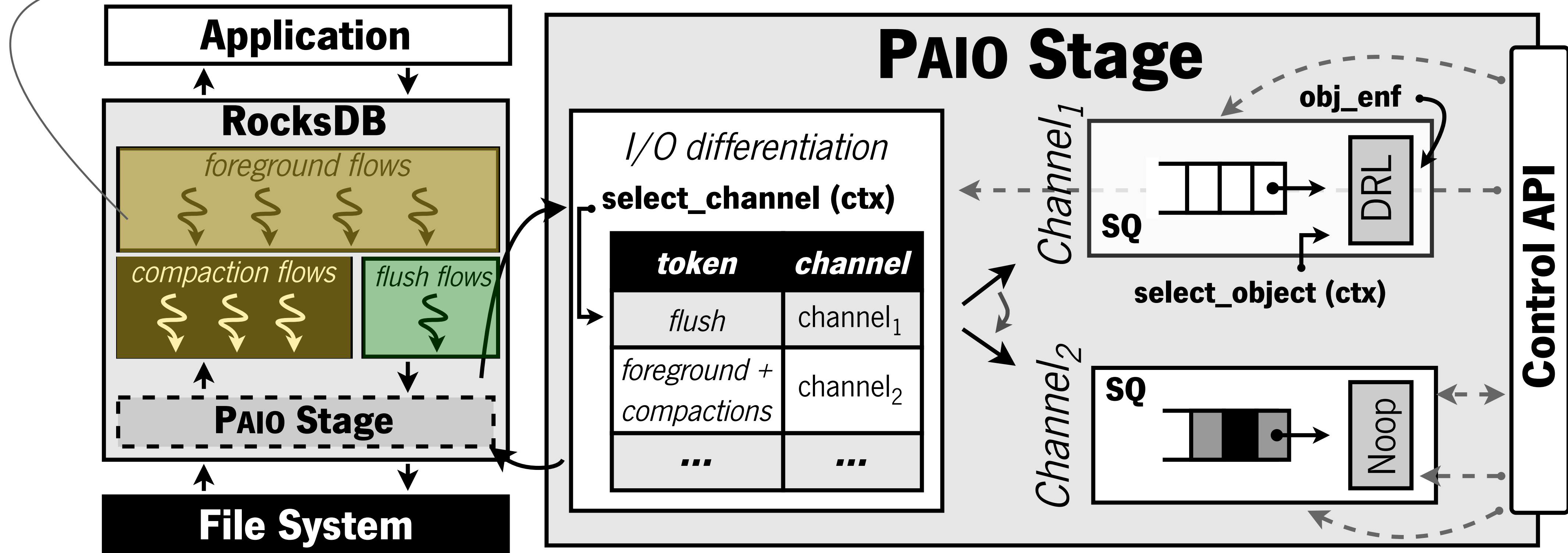


**Policy:** limit the rate of RocksDB's flush operations to X MiB/s

# I/O differentiation

Context propagation:

Instrumentation + propagation phases

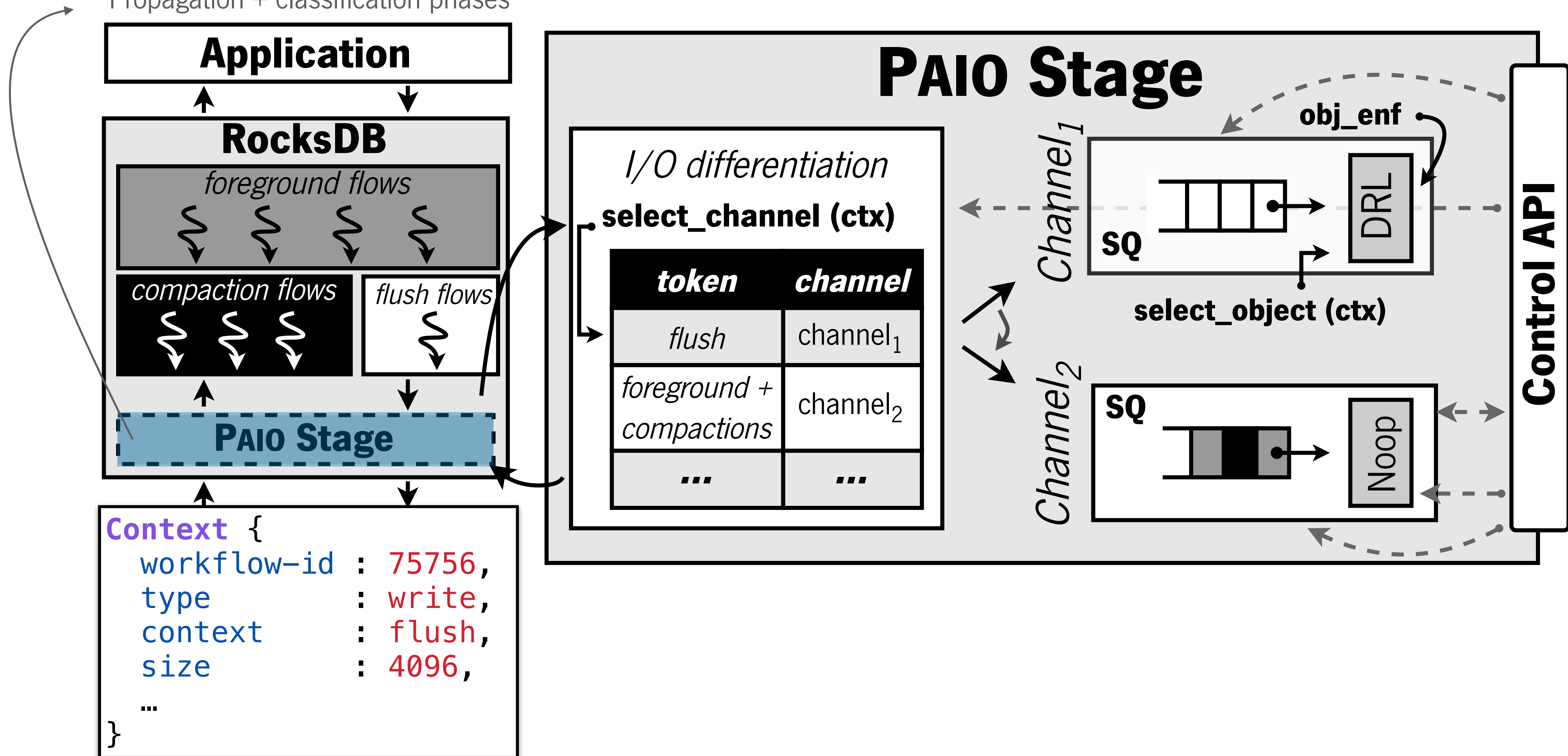


Identify the origin of POSIX operations (i.e., **foreground**, **compaction**, or **flush** operations)

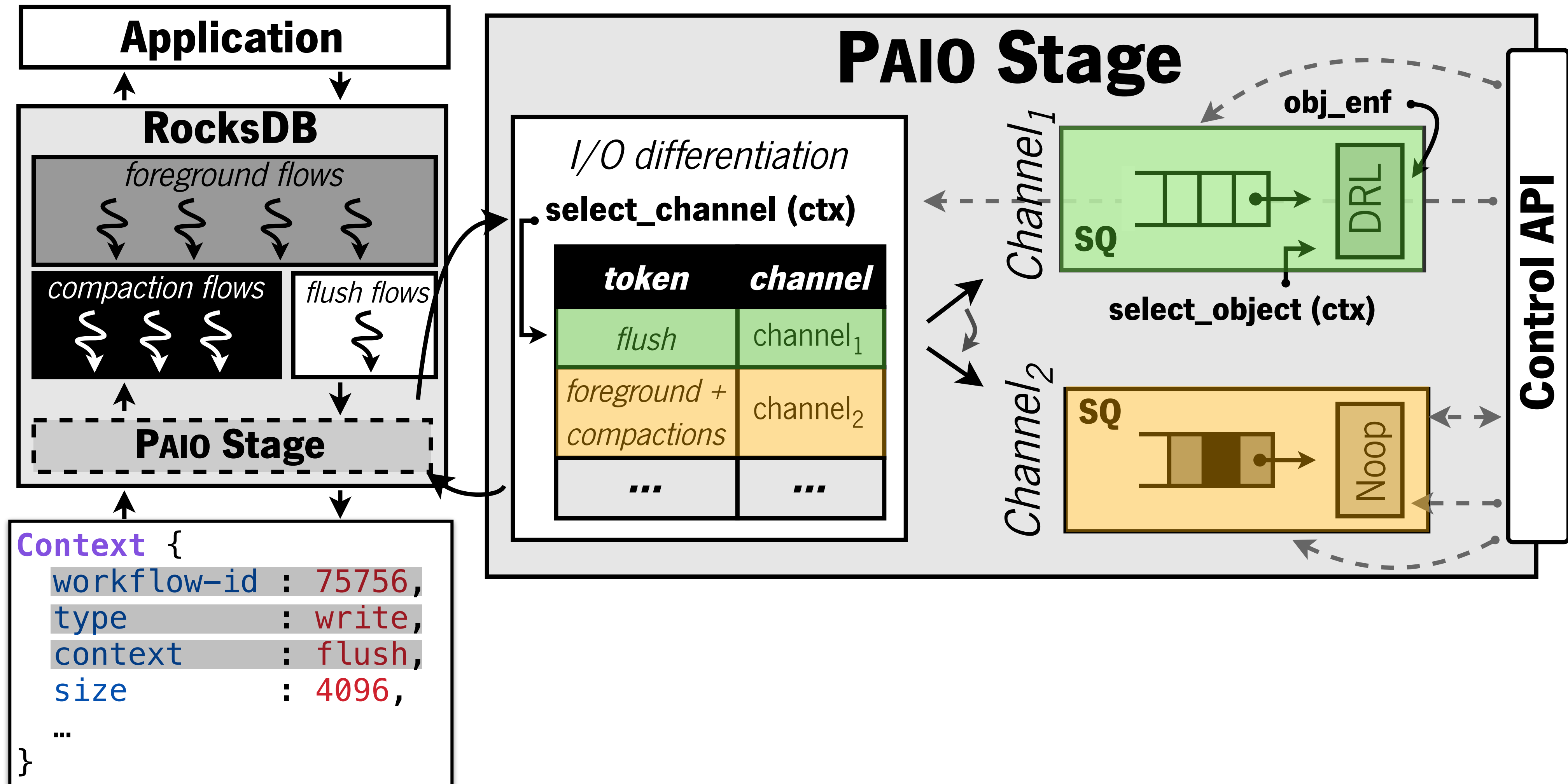
# I/O differentiation

## Context propagation:

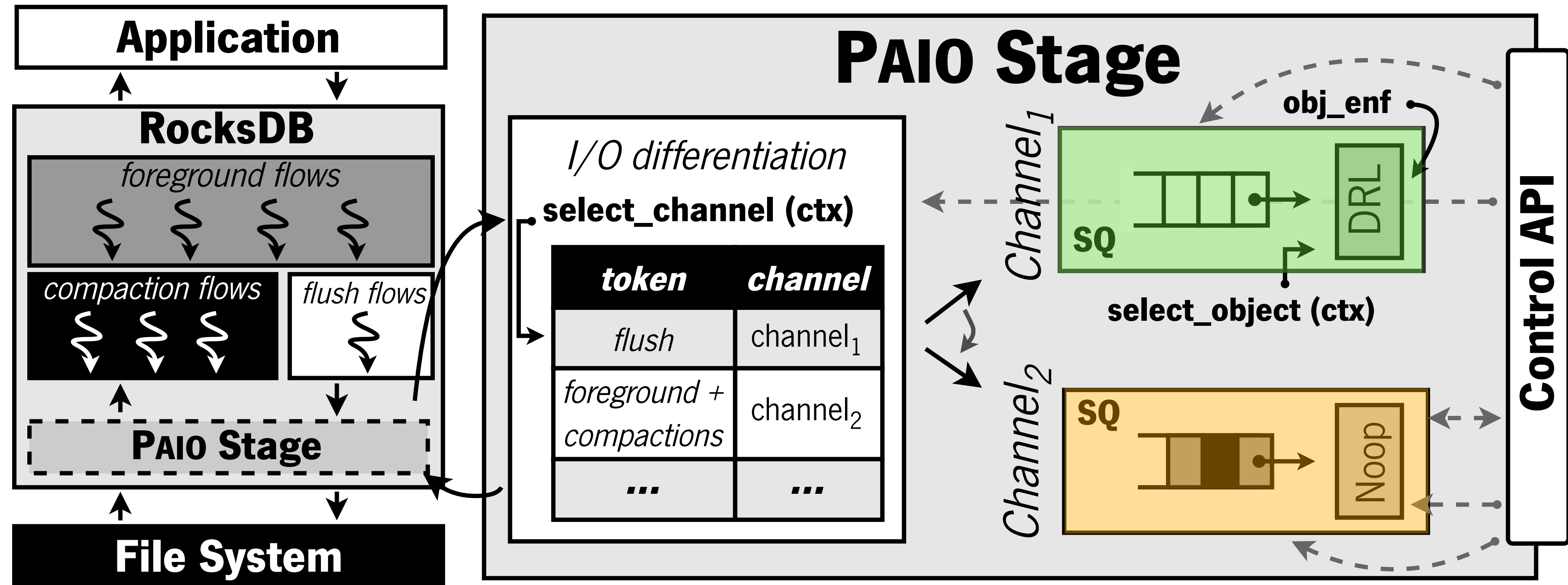
Propagation + classification phases



# I/O differentiation



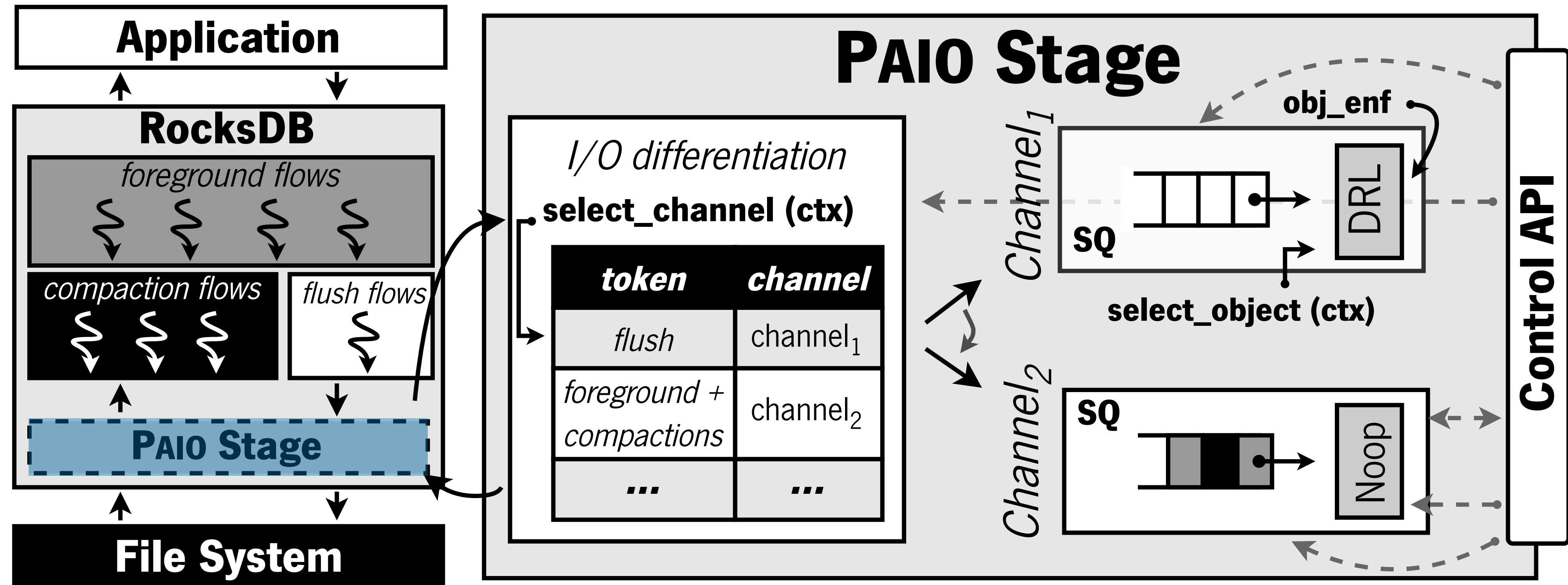
# I/O enforcement



PAIO currently supports **Noop** (passthrough) and **DRL** (token-bucket) enforcement objects



# I/O enforcement



Requests return to their original I/O path

# Data plane stages built with PAIO

- **Per-application bandwidth control** under shared storage environments
  - Applied over multiple **TensorFlow** instances in the ABCI (AIST) supercomputer
- **Tail latency control** in Log-Structured Merge-tree key-value stores\*
  - Applied over **RocksDB**, a production-ready key-value store from Meta
- **Metadata control** in Parallel File Systems\*
  - Applied over **metadata-aggressive jobs** in Frontera (TACC) and ABCI supercomputers

\* Discussed in this presentation.

# Tail latency control in LSM-based key-value stores

## RocksDB

- Interference between foreground and background tasks generates high latency spikes
- Latency spikes occur due to L<sub>0</sub>-L<sub>1</sub> compactions and flushes being slow or on hold

## SILK

- I/O scheduler
  - Allocates bandwidth for internal operations when client load is low
  - Prioritizes flushes and low level compactions
  - Preempts high level compactions with low level ones
- Requires changing several core modules made of thousands of LoC ( $\approx 335K$  LoC)

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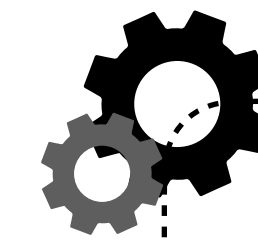
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## PAIO

- Stage provides the I/O mechanisms for prioritizing and rate limiting background flows
  - Integrating PAIO in RocksDB only required adding 85 LoC
- Control plane provides a SILK-based I/O scheduling algorithm

# Evaluation

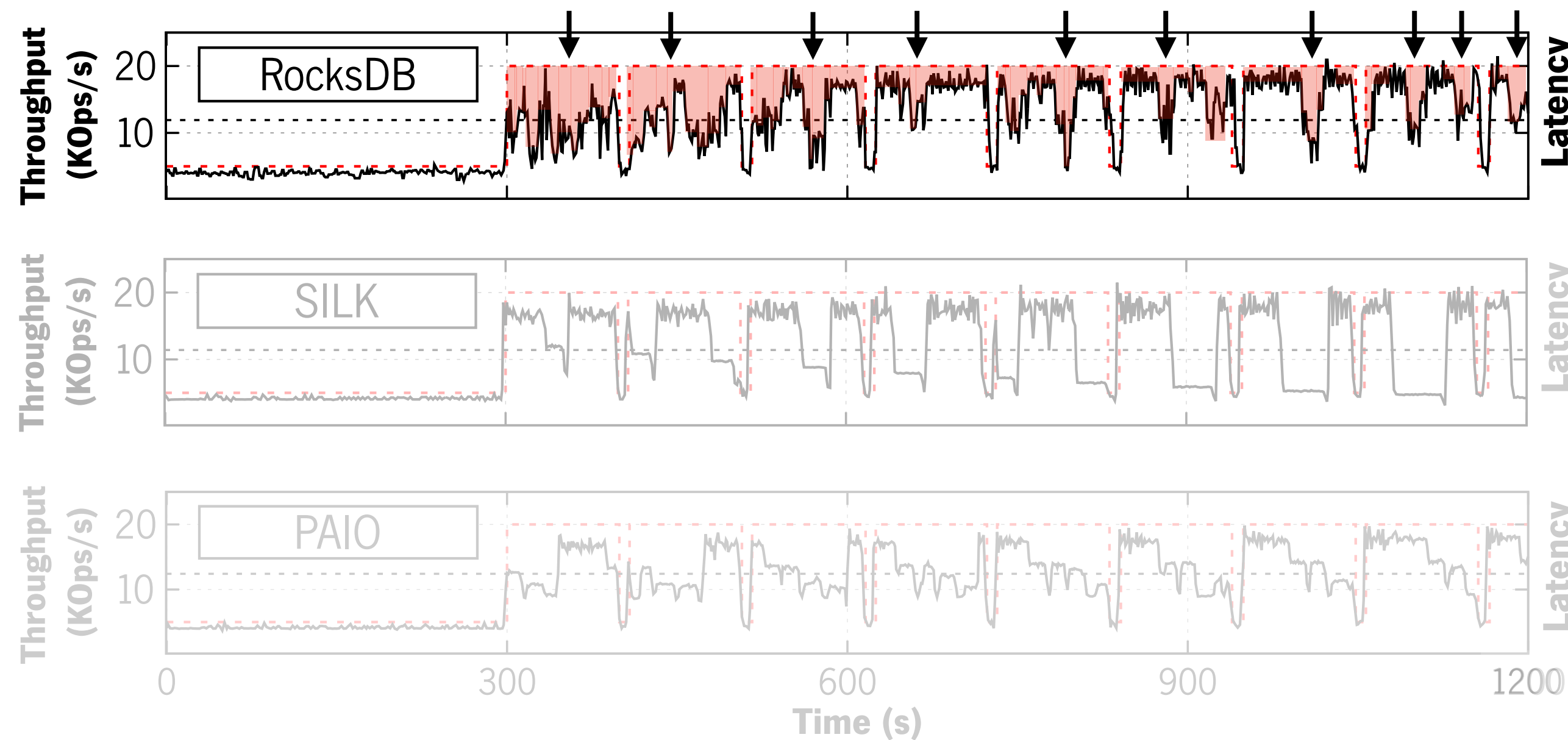
## Mixture workload



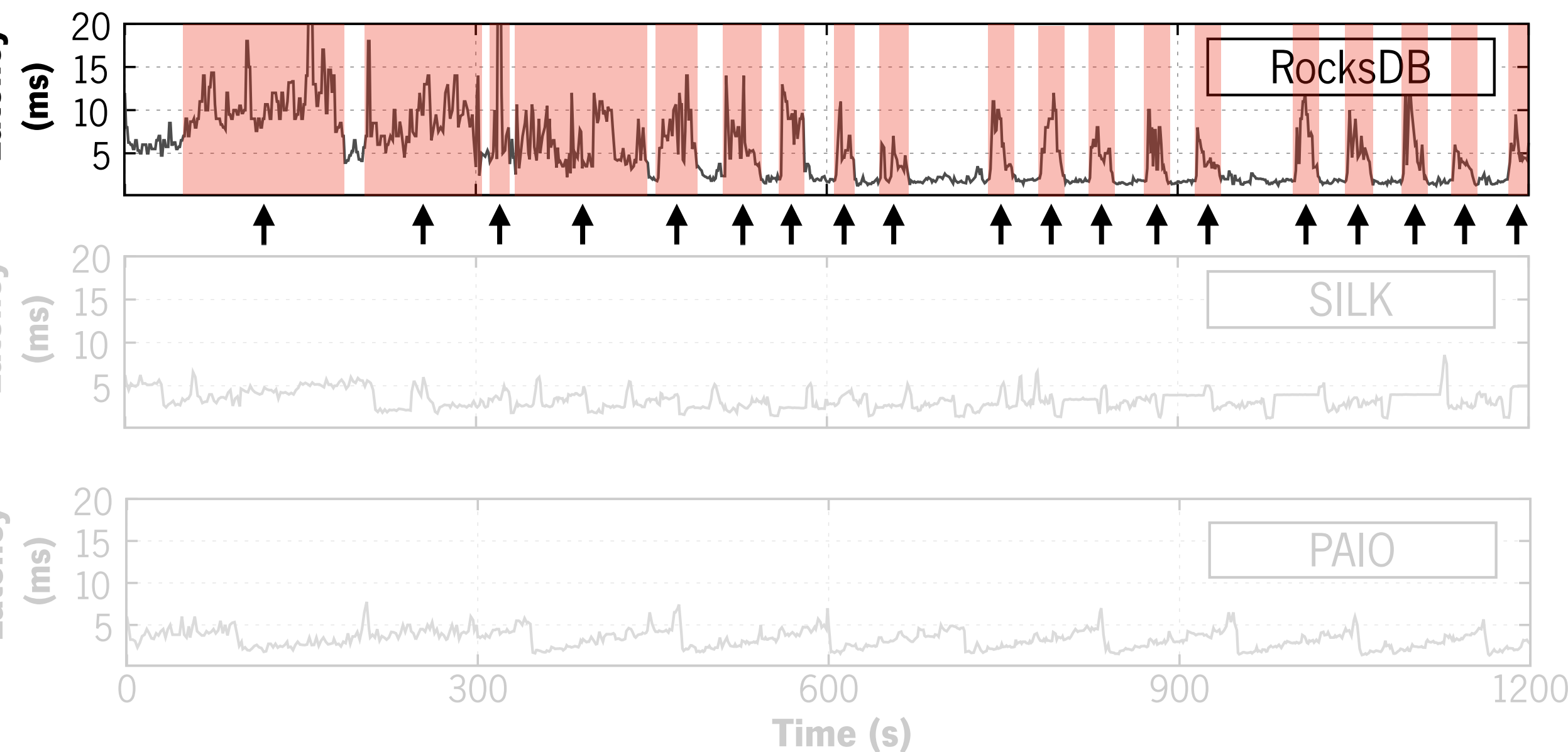
### System configuration and workload

- 8 client threads and 8 background threads
- Memory limited to 1GB and I/O BW to 200MB/s
- Bursty workload with peaks and valleys
- db\_bench with YCSB A (50% read 50% write)

Throughput (higher is better)



Tail latency (lower is better)

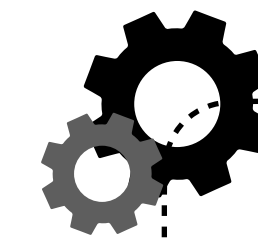


**Throughput:** high variability due to constant flushes and compactions

**99<sup>th</sup> latency:** high tail latency with peaks with an average range between 3 and 15 ms

# Evaluation

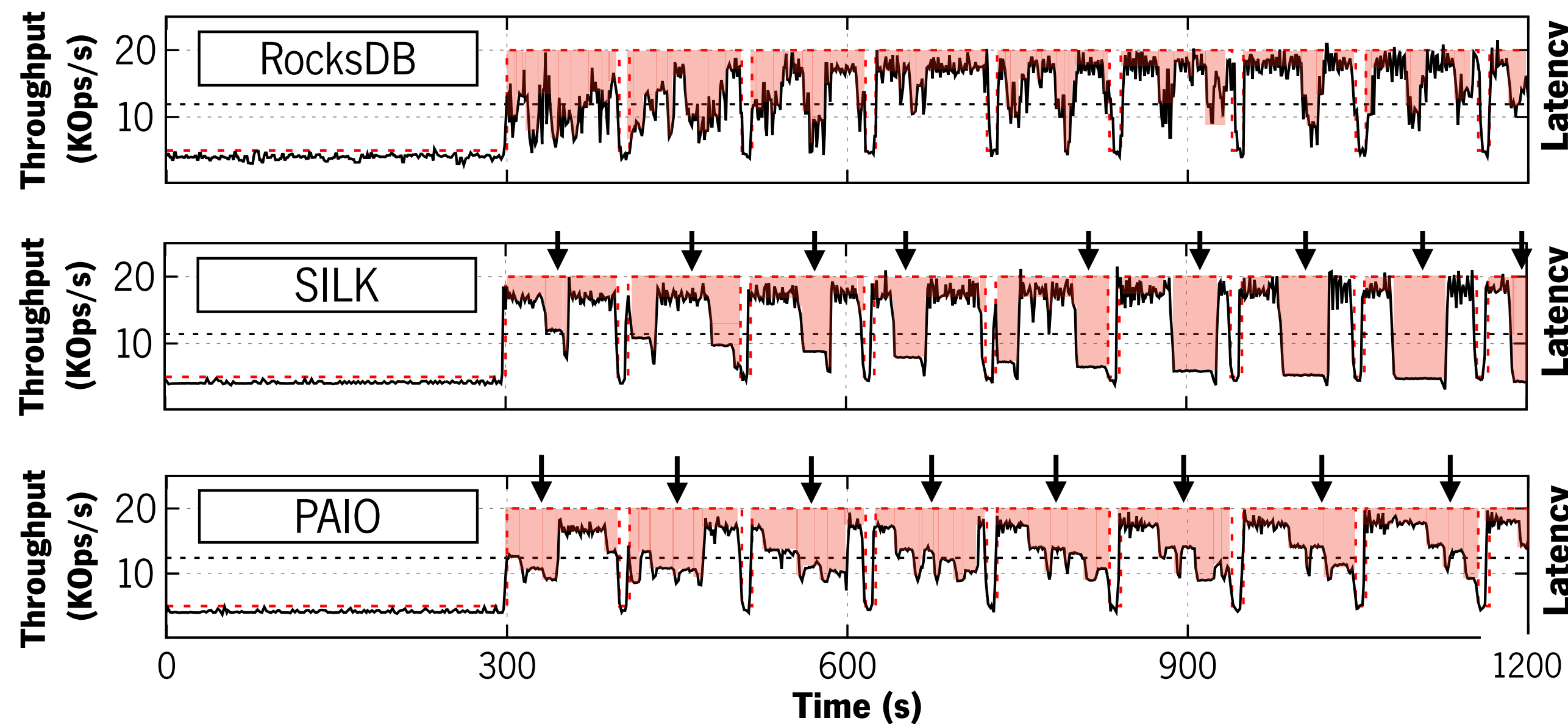
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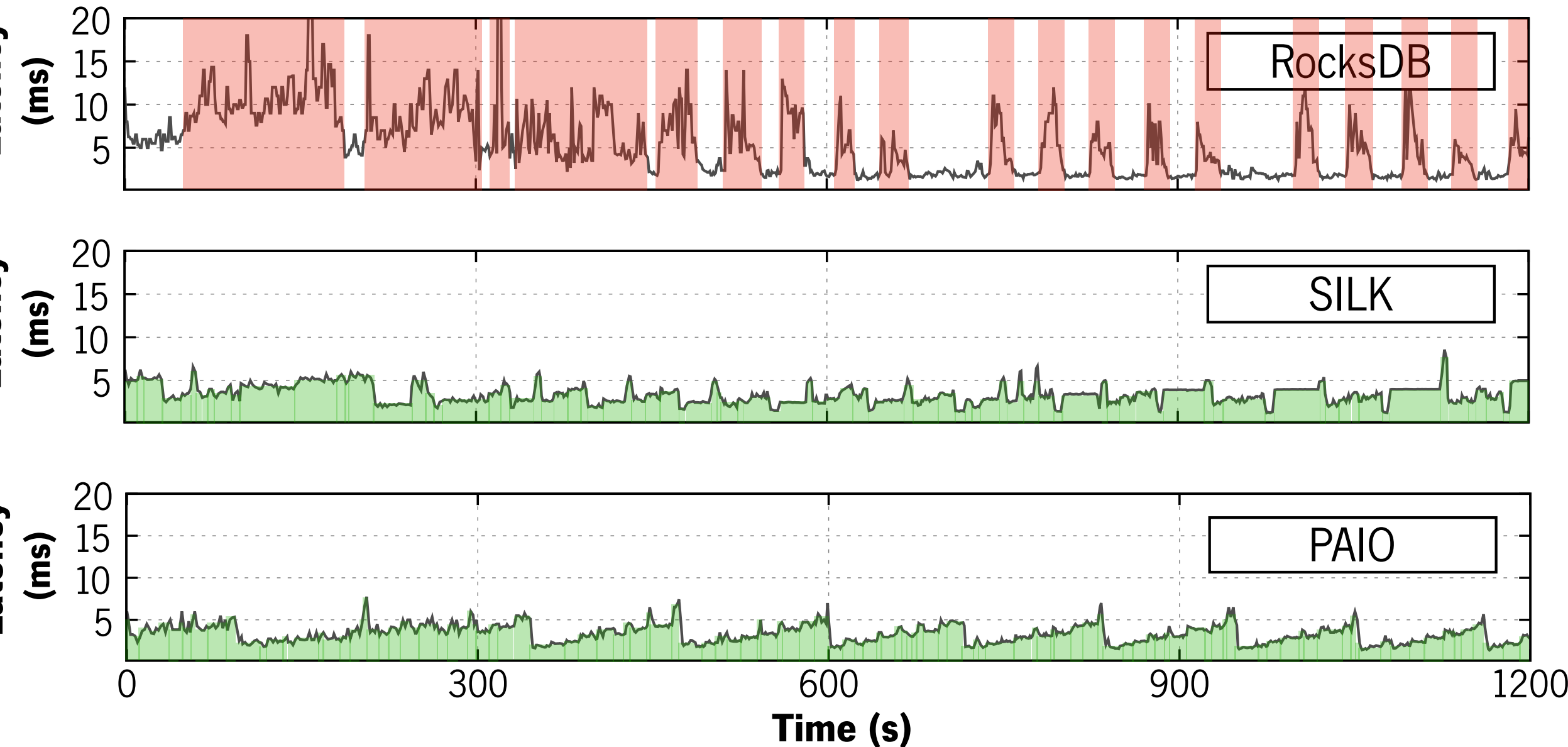
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**Throughput:** suffers periodic throughput drops due to accumulated backlog

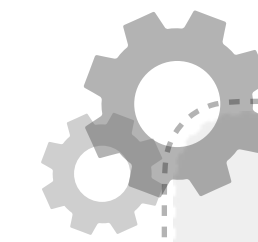
**99<sup>th</sup> latency:** low and sustained tail latency

**PAIO and SILK observe a 4x decrease in absolute tail latency**



# Evaluation

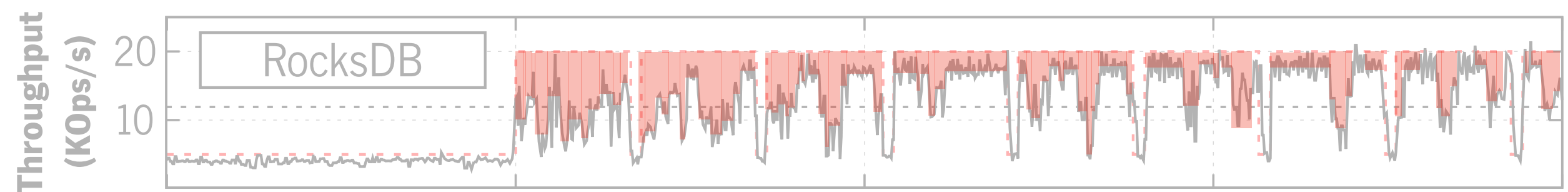
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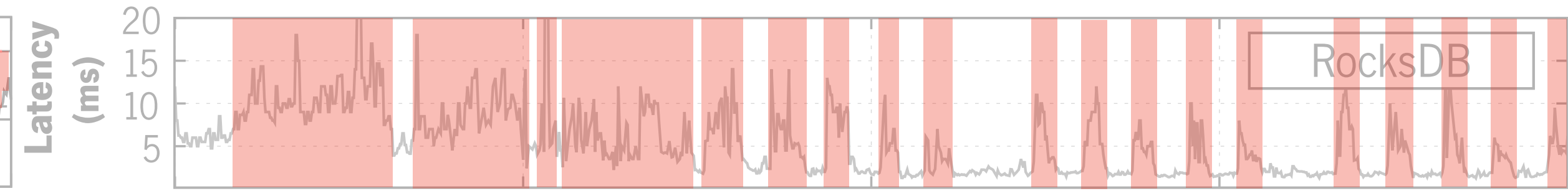
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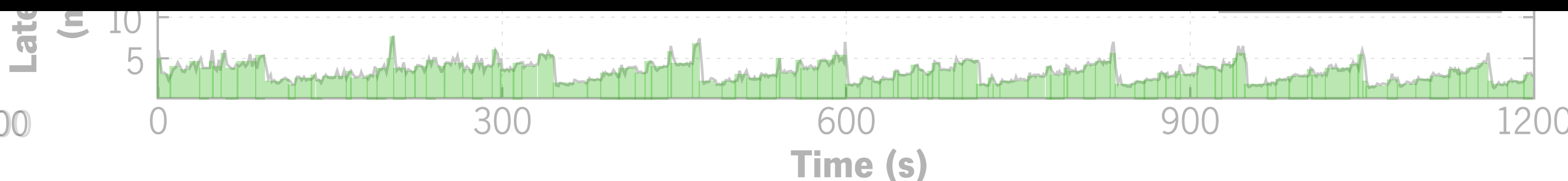
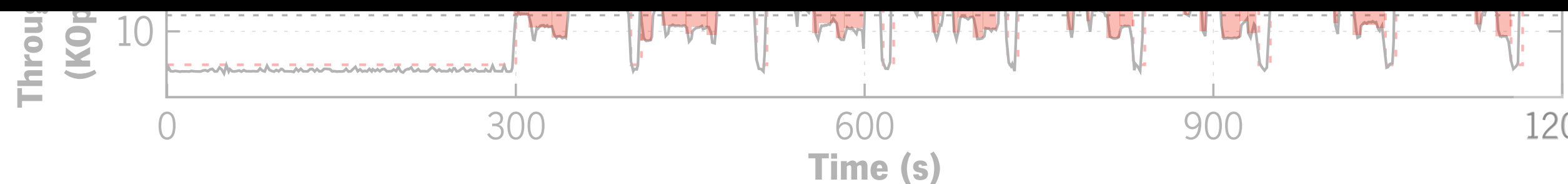
Throughput (higher is better)



Tail latency (lower is better)



**By propagating application-level information to the stage, PAIO can enable similar control and performance as system-specific optimizations**



**Throughput:** suffers periodic throughput drops due to accumulated backlog

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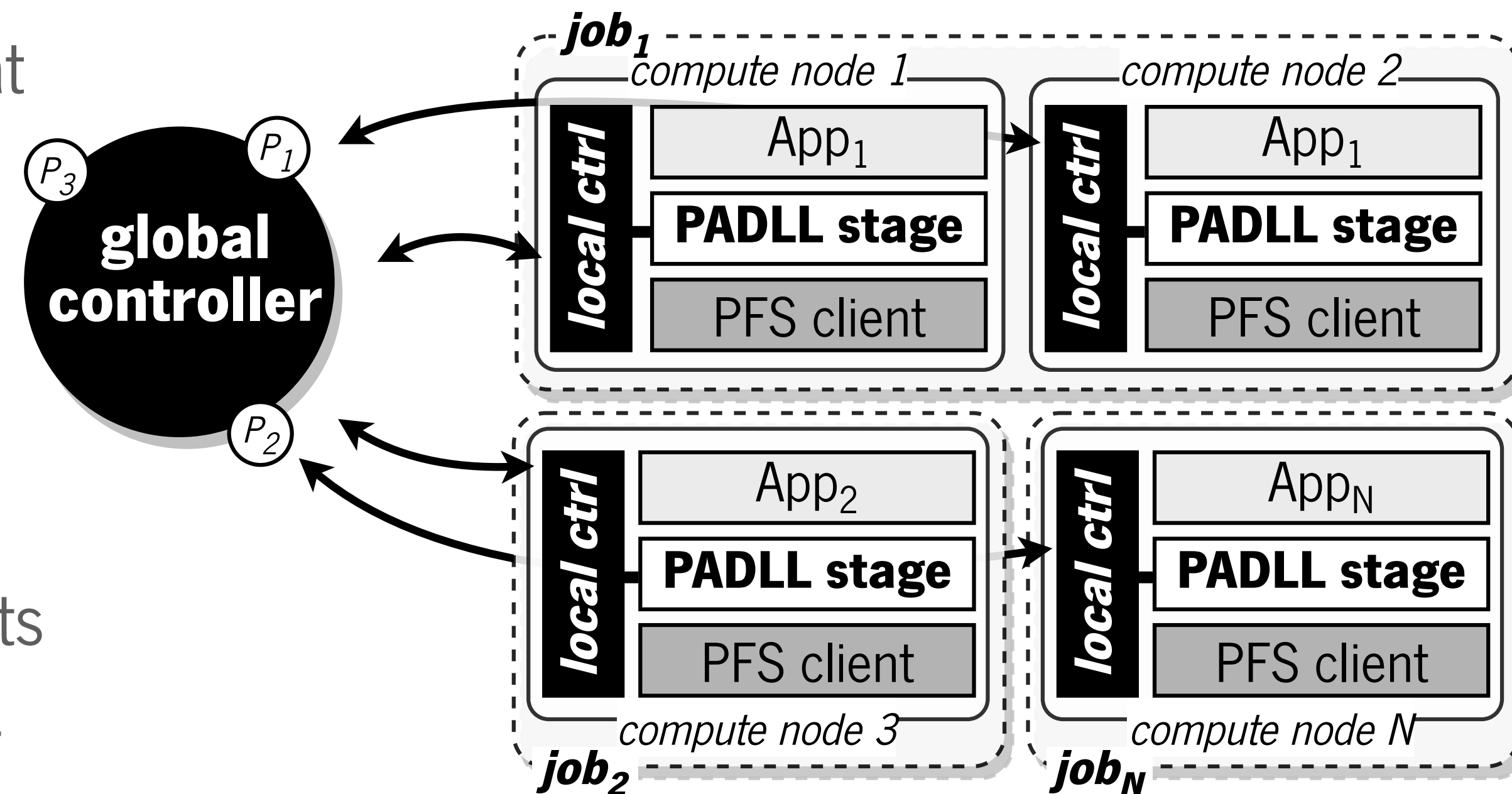


# Metadata control in parallel file systems

- HPC workloads are no longer compute-bound and write-dominated
  - Modern workloads are **read-dominated** and with massive **bursts of metadata** operations
- Lustre-like parallel file systems (PFS) provide a **centralized metadata management** service
- Multiple jobs competing over **shared metadata resources**
  - Severe I/O contention
  - Overall performance degradation

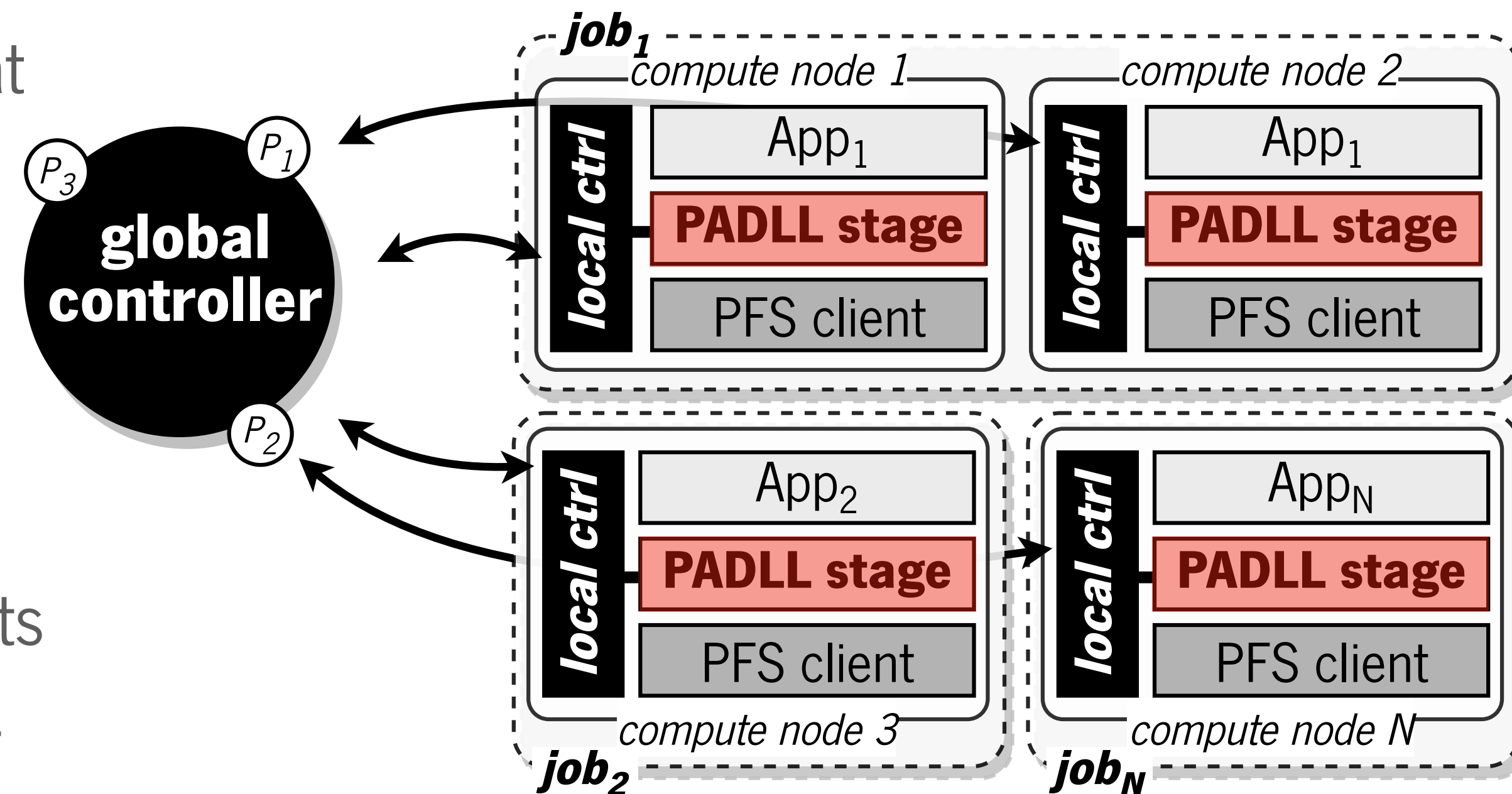
# Metadata control in parallel file systems

- **PADLL**, an application and file system agnostic storage middleware that enables QoS of metadata workflows in HPC storage
- **Proactively** and **holistically controls** the rate at which POSIX requests are submitted to the PFS
- Data plane actuates at the **compute node level**
- Control plane follows a **hierarchical** organization
- New **max-min fair share algorithm** that prevents resource over-provisioning under volatile workloads
- PADLL does not require any code changes



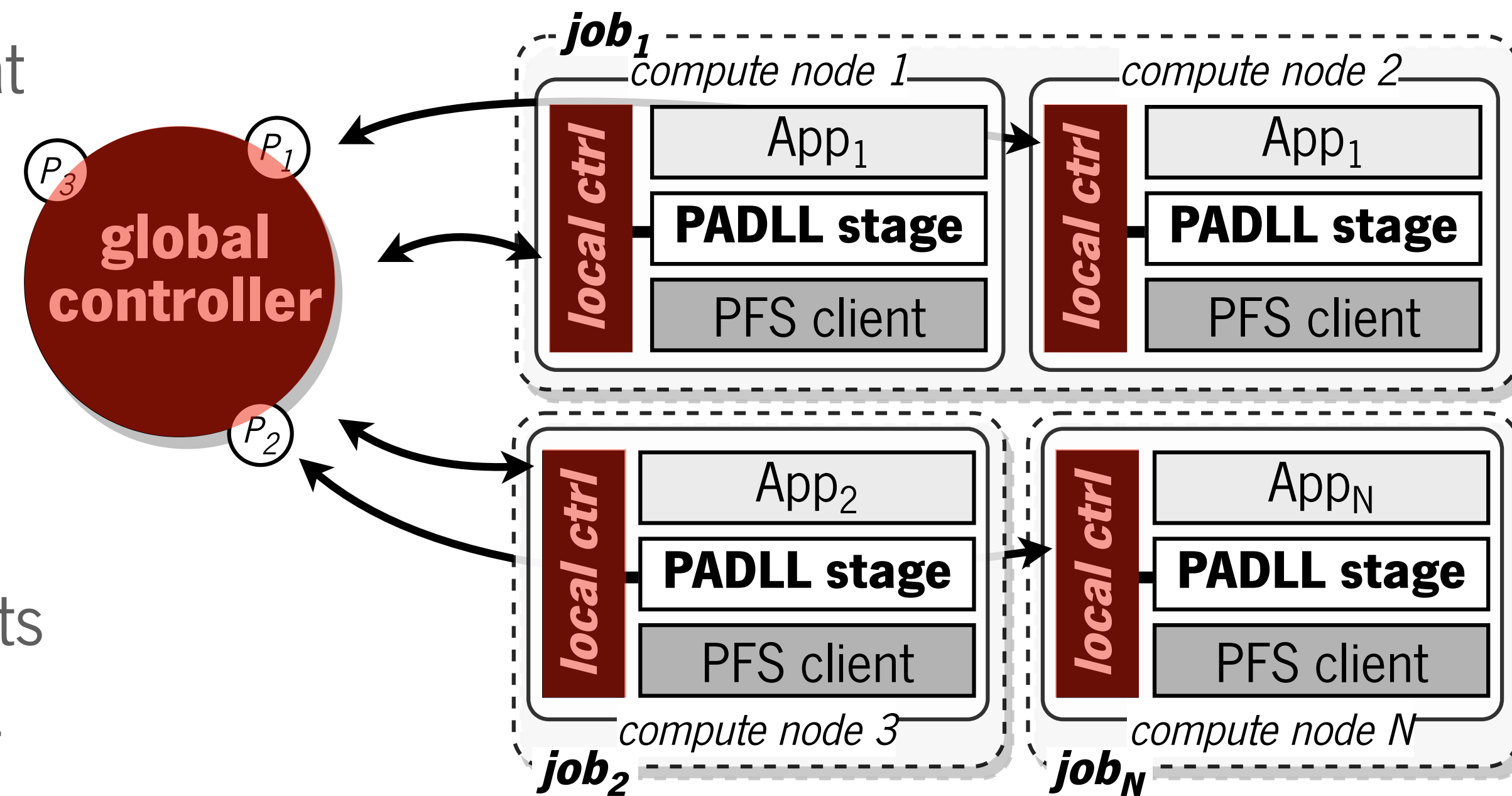
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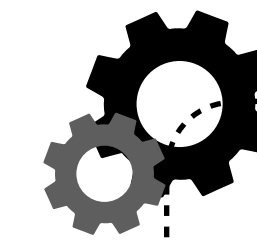
## Metadata-aggressive jobs

- **Objective**
  - **Limit overall metadata load in the PFS, while assigning different I/O priorities to jobs**
- **Experimental environment**
  - Multi-job QoS control in the Frontera supercomputer
  - Trace replayer with metadata traces from the ABCI production cluster
- **Setups**
  - Baseline
  - Proportional Sharing (state-of-the-art QoS algorithm)
  - Proportional Sharing Without False Resource Allocation (new QoS algorithm)



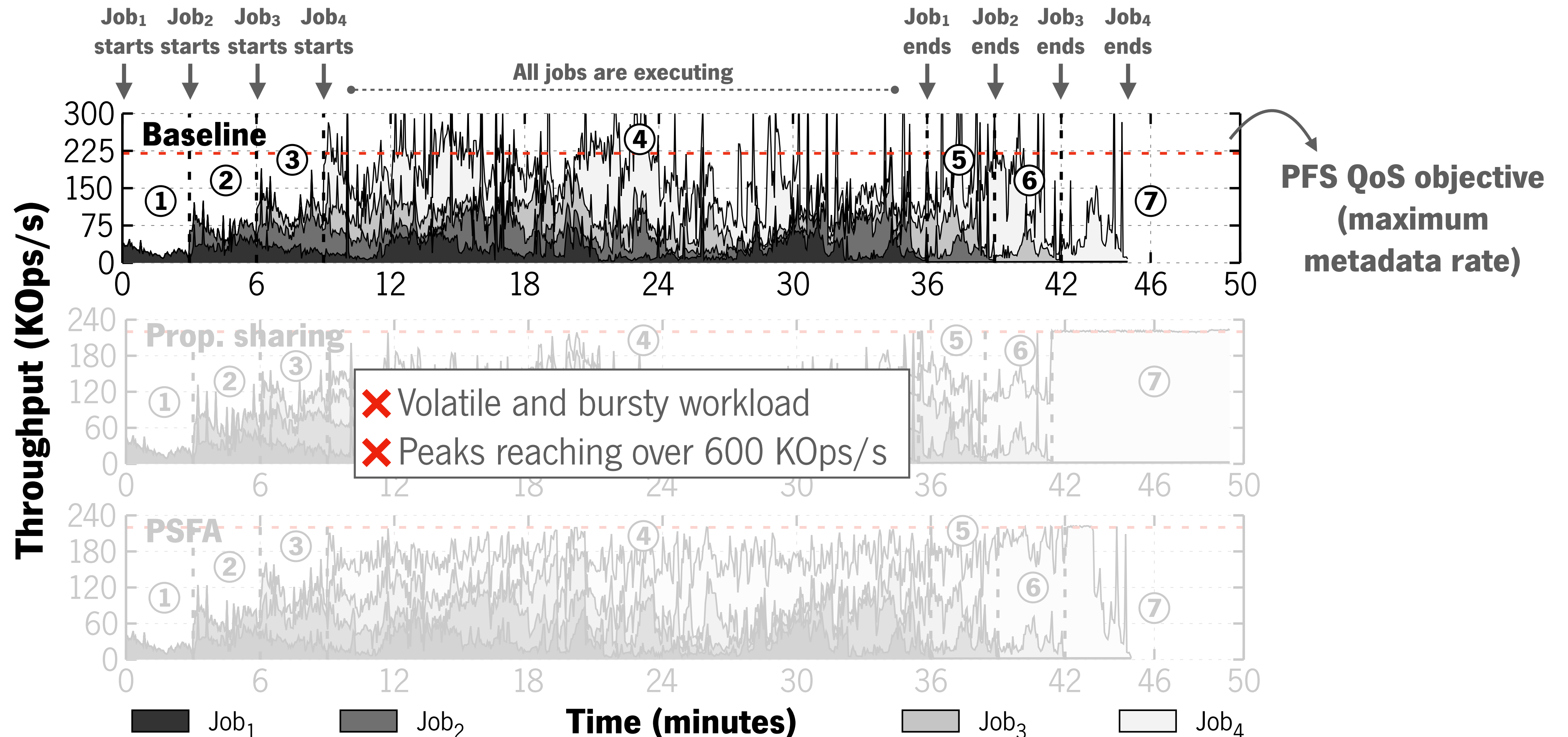
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## Metadata-aggressive jobs



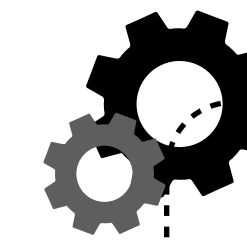
### System configuration and workload

- Maximum metadata rate is set to **220 KOps/s**
- New job is added every 3 minutes
- Baseline execution time is 36 minutes (per job)
- Jobs execute with different loads {15%,20%,20%,45%}



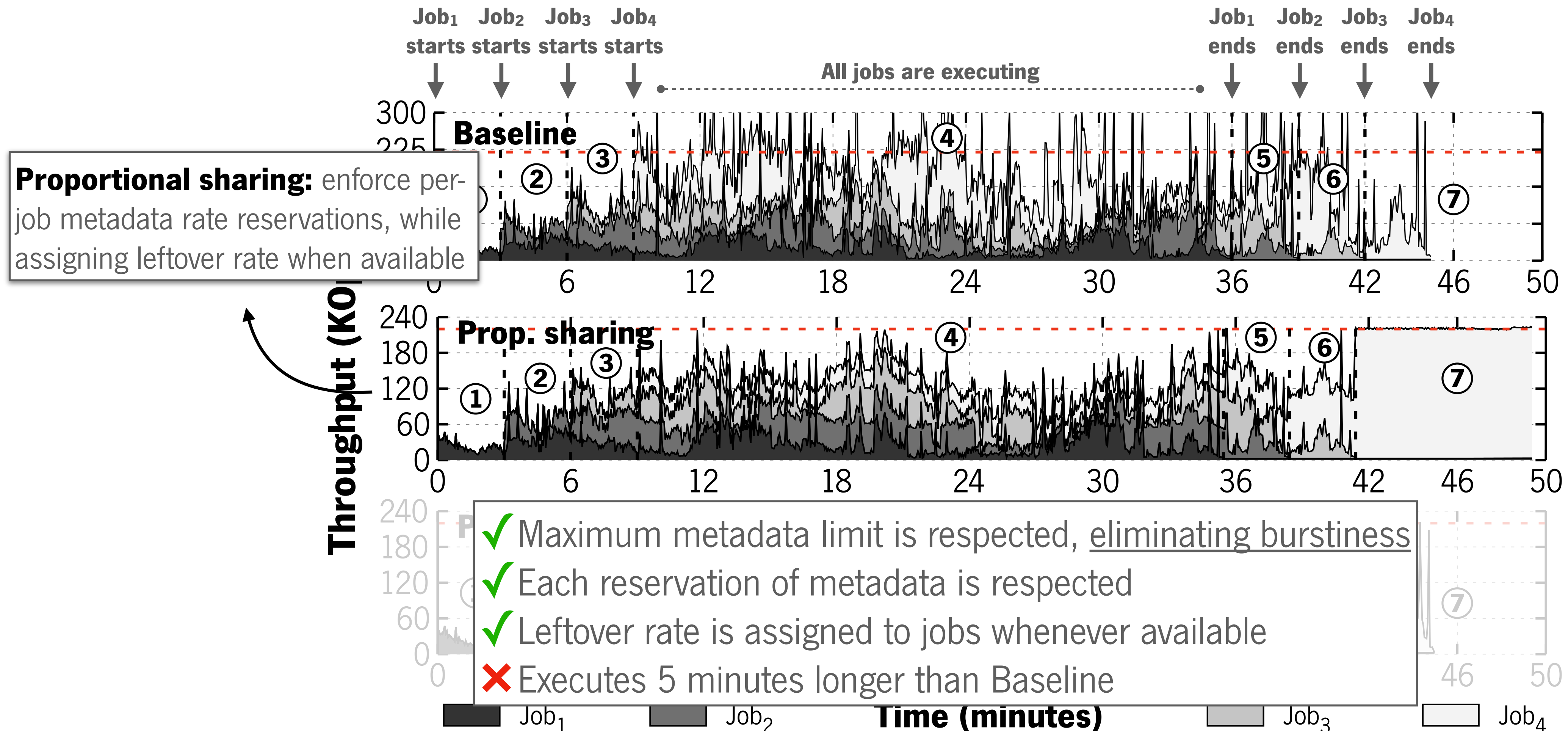
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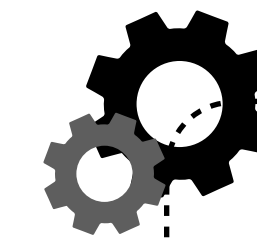
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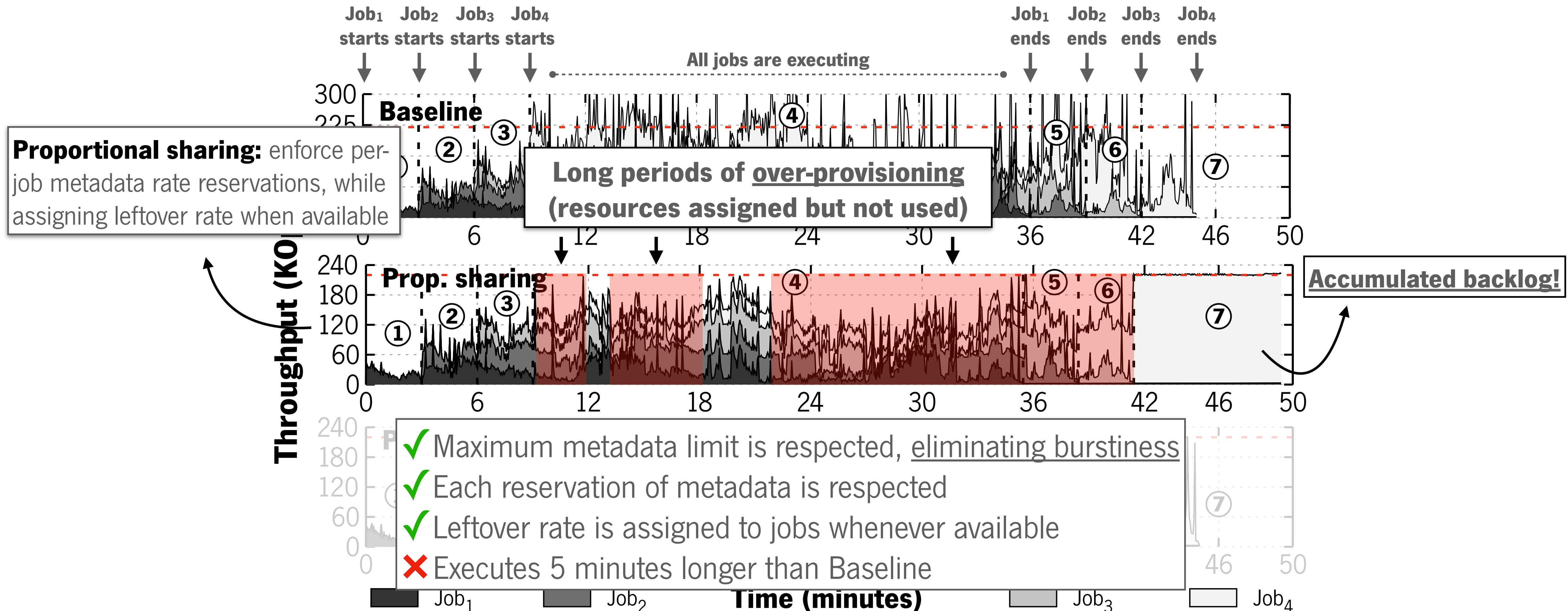
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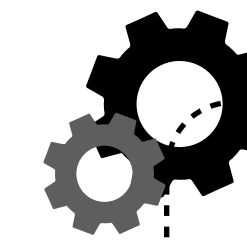
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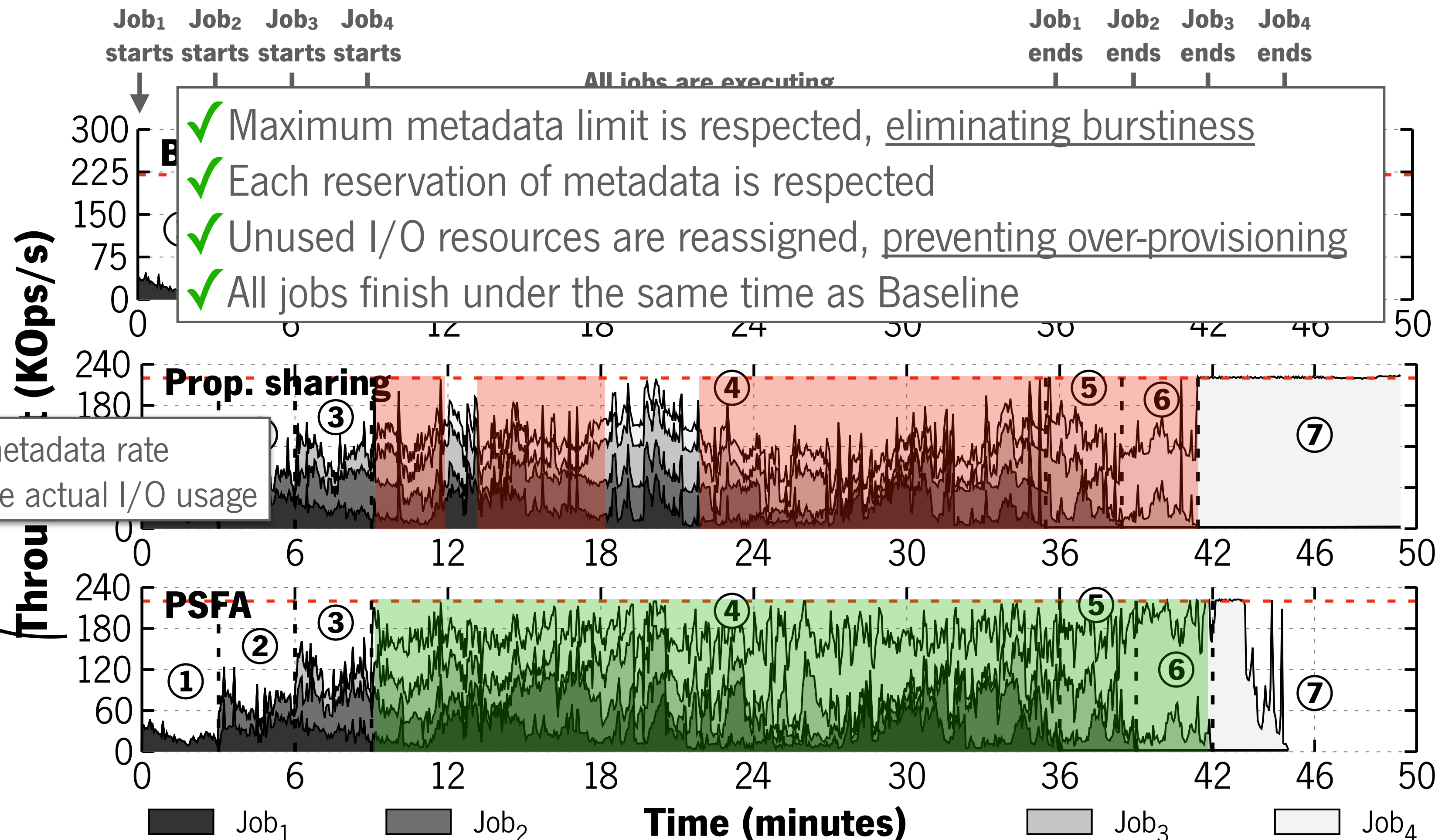
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**PSFA:** enforce per-job metadata rate reservations based on the actual I/O usage

# Summary

- **Survey** and **classification** of **SDS** systems
  - Systematization of knowledge and taxonomy of existing SDS solutions
  - Uncovers open research challenges in the field
- **PAIO**, a novel **SDS system** that enables building **complex I/O optimizations**
  - Decoupled from the targeted system
  - Perform coordinated control decisions over shared resources
  - Programmable and adaptable
- Data plane **stages** built with **PAIO**
  - Reimplement complex I/O optimizations that achieve similar performance as system-specific ones
  - New optimizations that address unsolved challenges present in modern I/O infrastructures
  - Currently working with leading HPC centers in the integration of PAIO and PADLL in production

# Publications

## Core publications

- **R. Macedo**, Y. Tanimura, J. Haga, V. Chidambaram, J. Pereira, J. Paulo. “**PAIO: General, Portable I/O Optimizations With Minor Application Modifications**”. *20th USENIX Conference on File and Storage Technologies*, 2022.
- **R. Macedo**, J. Paulo, J. Pereira, A. Bessani. “**A Survey and Classification of Software-Defined Storage Systems**”. *ACM Computing Surveys* 53, 3 (48), 2020.
- **R. Macedo**, A. Faria, J. Paulo, J. Pereira. “**A Case for Dynamically Programmable Storage Background Tasks**”. *38th International Symposium on Reliable Distributed Systems Workshops*, 2019.
- **R. Macedo**, C. Correia, M. Dantas, C. Brito, W. Xu, Y. Tanimura, J. Haga, J. Paulo. “**The Case for Storage Optimization Decoupling in Deep Learning Frameworks**”. *IEEE Cluster @ REX-IO Workshop*, 2021.
- **R. Macedo**, M. Miranda, Y. Tanimura, J. Haga, A. Ruhela, S. Harrell, R. Evans, J. Paulo. “**Protecting Metadata Servers From Harm Through Application-level I/O Control**”. *IEEE Cluster @ REX-IO Workshop*, 2022.
- **R. Macedo**, M. Miranda, Y. Tanimura, J. Haga, A. Ruhela, S. Harrell, R. Evans, J. Pereira, J. Paulo. “**Taming Metadata-intensive HPC Jobs Through Dynamic, Application-agnostic QoS Control**”. *23rd IEEE/ACM International Symposium on Cluster, Cloud and Internet Computing*, 2023. In *submission*.

## Complementary publications

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